DIGITAL SPREAD SPECTRUM CIRCUITRY
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PRIORITY

This is a continuation-in-part of U.S. Patent Application Serial No. 09/102,740 filed June 22, 1998.

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CROSS-REFERENCE TO RELATED APPLICATIONS

This application relates to commonly assigned, concurrently filed U.S. Patent Application Serial No. 09/102,704 [docket X 440 US], "Glitchless Delay Line Using Gray Code Multiplexer", which is incorporated herein by reference.

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FIELD OF THE INVENTION

The present invention relates to delay lock loops (DLLs) for digital electronics. More specifically, the present invention relates to DLLs capable of locking clock signals over a wide frequency range.

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BACKGROUND OF THE INVENTION

Synchronous digital systems, including board level 25 systems and chip level systems, rely on one or more clock 26 signals to synchronize elements across the system. 27 Typically, one or more clock signals are distributed across 28 the system on one or more clock lines. However, due to 29 various problems such as clock buffer delays, high 30 capacitance of heavily loaded clock lines, and propagation 31 delays, the rising edges of a clock signal in different parts 32 of the system may not be synchronized. The time difference 33 between a rising (or falling) edge in one part of the system 34 with the corresponding rising (or falling) edge in another 35 part of the system is referred to as "clock skew". 36

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1 Clock skew can cause digital systems to malfunction. 2 For example, it is common for circuits in digital systems to

3 have a first flip-flop output driving a second flip-flop

4 input. With a synchronized clock on the clock input of both

5 flip-flops, the data in the first flip-flop is successfully

6 clocked into the second flip-flop. However, if the active

7 edge on the second flip flop is delayed by clock skew, the

8 second flip-flop might not capture the data from the first

9 flip-flop before the first flip-flop changes state.

Delay lock loops are used in digital systems to minimize clock skew. Delay lock loops typically use delay elements to synchronize the active edges of a reference clock signal in one part of the system with a feedback clock signal from a second part of the system. Figure 1 shows a block diagram of a conventional delay lock loop 100 coupled to logic circuits 190. Delay lock loop 100, which comprises a delay line 110 and a phase detector 120, receives a reference clock signal REF CLK and drives an output clock signal O_CLK.

Delay line 110 delays reference clock signal REF_CLK by a variable propagation delay D before providing output clock signal O_CLK. Thus, each clock edge of output clock signal O_CLK lags a corresponding clock edge of reference clock signal REF_CLK by propagation delay D (see Figure 2A). Phase detector 120 controls delay line 110, as described below. Delay line 110 is capable of producing a minimum propagation delay D_MIN and a maximum propagation delay D_MAX.

Before output clock signal O_CLK reaches logic circuits 27 190, output clock signal O_CLK is skewed by clock skew 180. 28 Clock skew 180 can be caused by delays in various clock 29 buffers (not shown) or propagation delays on the clock signal 30 line carrying output clock signal O_CLK (e.g., due to heavy 31 loading on the clock signal line). To distinguish output 32 clock signal O_CLK from the skewed version of output clock 33 signal O_CLK, the skewed version is referred to as skewed 34 clock signal S_CLK. Skewed clock signal S_CLK drives the 35 clock input terminals (not shown) of the clocked circuits 36

- 1 within logic circuits 190. Skewed clock signal S_CLK is also
- 2 routed back to delay lock loop 100 on a feedback path 170.
- 3 Typically, feedback path 170 is dedicated specifically to
- 4 routing skewed clock signal S CLK to delay lock loop 110.
- 5 Therefore, any propagation delay on feedback path 170 is
- 6 minimal and causes only negligible skewing.
- 7 Figure 2A provides a timing diagram of reference clock
- 8 signal REF_CLK, output clock signal O_CLK, and skewed clock
- 9 signal S_CLK. All three clock signals have the same
- 10 frequency F (not shown) and period P, and all are active-high
- 11 (i.e., the rising edge is the active edge). Since output
- 12 clock signal O_CLK is delayed by propagation delay D, a clock
- 13 edge 220 of output clock signal O_CLK lags corresponding
- 14 clock edge 210 of reference clock signal REF_CLK by
- 15 propagation delay D. Similarly, a clock edge 230 of skewed
- 16 clock signal S_CLK lags corresponding clock edge 220 of
- 17 output clock signal O_CLK by a propagation delay SKEW, which
- is the propagation delay caused by clock skew 180 (Figure 1).
- 19 Therefore, clock edge 230 of skewed clock signal S_CLK lags
- 20 clock edge 210 of reference clock signal REF_CLK by a
- 21 propagation delay DSKEW, which is equal to propagation delay
- 22 D plus propagation delay SKEW.
- Delay lock loop 100 controls propagation delay D by
- 24 controlling delay line 110. However, delay line 110 cannot
- 25 create negative delay; therefore, clock edge 230 cannot be
- 26 synchronized to clock edge 210. Fortunately, clock signals
- 27 are periodic signals. Therefore, delay lock loop 100 can
- 28 synchronize reference clock signal REF_CLK and skewed clock
- 29 signal S_CLK by further delaying output clock signal O_CLK
- 30 such that clock edge 240 of skewed clock signal S_CLK is
- 31 synchronized with clock edge 210 of reference clock signal
- 32 REF_CLK. As shown in Figure 2B, propagation delay D is
- 33 adjusted so that propagation delay DSKEW is equal to period
- 34 P. Specifically, delay line 110 is tuned so that propagation
- 35 delay D is increased until propagation delay D equals period
- 36 P minus propagation delay SKEW. Although propagation delay

1 DSKEW could be increased to any multiple of period P to

2 achieve synchronization, most delay lock loops do not include

a delay line capable of creating such a large propagation

4 delay.

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Phase detector 120 (Figure 1) controls delay line 110 to 5 regulate propagation delay D. The actual control mechanism 6 for delay lock loop 100 can differ. For example, in one 7 version of delay lock loop 100, delay line 110 starts with a 8 propagation delay D equal to minimum propagation delay D_MIN, 9 after power-on or reset. Phase detector 110 then increases 10 propagation delay D until reference clock signal REF_CLK is 11 synchronized with skewed clock signal S_CLK. In another 12 system, delay lock loop 100 starts with a propagation delay D 13 equal to the average of minimum propagation delay D_MIN and 14 maximum propagation delay D_MAX, after power-on or reset. 15 Phase detector 120 then determines whether to increase or 16 decrease (or neither) propagation delay D to synchronize 17 reference clock signal REF_CLK with skewed clock signal 18 S_CLK. For example, phase detector 120 would increase 19 propagation delay D for the clock signals depicted in Figure 20 However, phase detector 120 would decrease propagation 21

In Figure 2C, skewed clock signal S_CLK is said to "lag" 23 reference clock signal REF_CLK, because the time between a 24 rising edge of reference clock signal REF_CLK and the next 25 rising edge of skewed clock signal S_CLK is less than the 26 time between a rising edge of skewed clock signal S_CLK and 27 the next rising edge of reference clock signal REF_CLK. 28 However, in Figure 2A, reference clock signal REF_CLK is said 29 to "lag" skewed clock signal S_CLK, because the time between 30 a rising edge of skewed clock signal S_CLK and the next 31 rising edge of reference clock signal REF_CLK is less than 32 the time between a rising edge of reference clock signal 33 REF CLK and the next rising clock edge of skewed clock signal 34 S CLK. Alternatively, in Figure 2A skewed clock signal S_CLK 35 could be said to "lead" reference clock signal REF_CLK. 36

delay D for the clock signals depicted in Figure 2C.

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After synchronizing reference clock signal REF_CLK and skewed clock signal S_CLK, delay lock loop 100 monitors reference clock signal REF_CLK and skewed clock signal S_CLK and adjusts propagation delay D to maintain synchronization.

5 For example, if propagation delay SKEW increases, perhaps

6 caused by an increase in temperature, delay lock loop 100

7 must decrease propagation delay D to compensate. Conversely,

8 if propagation delay SKEW decreases, perhaps caused by a

9 decrease in temperature, delay lock loop 100 must increase

10 propagation delay D to compensate. The time in which delay

11 lock loop 100 is attempting to first synchronize reference

12 clock signal REF_CLK and skewed clock signal S_CLK, is

13 referred to as lock acquisition. The time in which delay

14 lock loop 100 is attempting to maintain synchronization is

15 referred to as lock maintenance. The value of propagation

delay D at the end of lock acquisition, i.e. when

17 synchronization is initially established, is referred to as

initial propagation delay ID.

However, as explained above, delay line 110 can only provide a propagation delay between a minimum propagation delay D_MIN and a maximum propagation delay D_MAX. During lock maintenance, delay lock loop 100 may lose synchronization if a propagation delay D smaller than minimum propagation delay D_MIN is required to maintain

25 synchronization. Similarly, synchronization may be lost if a

26 propagation delay D greater than maximum propagation delay

27 D_MAX is required to maintain synchronization.

For example, if lock acquisition occurs while the system using delay lock loop 100 is at a very high temperature,

30 delay lock loop 100 is likely to achieve synchronization with

31 a very small initial propagation delay ID, since propagation

32 delay SKEW is likely to be large with respect to period P.

33 As the system's temperature increases further, propagation

34 delay SKEW is likely to increase to a point where propagation

35 delay SKEW plus minimum propagation delay D_MIN is greater

36 than period P. In this situation, delay lock loop 100 must

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- undergo lock acquisition again, which may introduce glitches
- 2 and noise into output clock signal O_CLK, in turn causing
- 3 glitches and noise in skewed clock signal S_CLK. For
- 4 critical systems, such glitches are intolerable. Further,
- 5 for systems designed for operation at multiple clock
- 6 frequencies, low frequency operation is likely to compound
- 7 the problems since clock period P is very long. Long clock
- 8 periods may cause propagation delay D to vary over a wider
- 9 time interval. Thus, there is a need for a delay lock loop
- 10 which can maintain synchronization over a wide range of clock
- 11 frequencies and environmental extremes.

In addition, conventional delay lock loop circuits
provide for precise synchronization of the reference clock
signal REF_CLK and the skew clock signal S_CLK. It would be
desirable to have a delay lock loop circuit which is capable
of providing a skew clock signal S_CLK which is precisely
shifted by a relatively small amount with respect to the
reference clock signal REF_CLK. It would further be

desirable if such delay lock loop circuit were capable of

20 providing both a leading and lagging relationship. Such a

delay lock loop circuit would enable the precise control of

22 clock phase in logic circuits. Such control allows, for

23 example, more accurate timing budget allocation, which in

24 turn, allows synchronous digital systems to run at faster

25 speeds.

Delay lock loop circuit 100 provides an S_CLK signal having a single frequency in response to the REF_CLK signal. For example, the S_CLK signal may have a frequency of 100

MHz. The Federal Communications Commission (FCC) has

30 provided limits on the electromagnetic energy that a chip may

31 emit within a specified frequency bandwidth, which depends on

32 the characteristics of the system being tested. One such

33 measurement method employs a 1 MHz bandwidth window. Because

34 all of the energy emitted by the S_CLK signal exists at a

35 single frequency, all of the energy will also exist within

36 such a window. Therefore, for systems that violate FCC

- limits, special techniques must be employed to reach
- 2 compliance. Conventional compliance techniques include the
- 3 use of stand-alone (i.e., off-chip) spread spectrum clock
- 4 oscillators and metal shielding around the radiating
- 5 components.

It would therefore be desirable to have a clock system that overcomes the electromagnetic emission limitations of delay lock loop 100.

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SUMMARY OF THE INVENTION

The present invention provides a delay lock loop that synchronizes the reference clock signal with the skewed clock signal using a delay line having an initial propagation delay within a lock window. The lock window is a period of time between the minimum delay of the propagation delay and the maximum propagation delay. The extent of the lock window is chosen to ensure that changes in environmental conditions or clock frequencies, when compensated for by changing the propagation delay of the delay line, do not cause a loss of synchronization. A delay lock loop in accordance with one embodiment of the present invention incorporates a clock phase shifter in addition to the delay line to synchronize The increased flexibility provided by the reference clock. the clock phase shifter increases the range of frequencies at which the delay lock loop will operate.

The delay line receives the reference clock signal from a reference input terminal of the delay lock loop. The output of the delay line (i.e., the delayed clock signal) is provided to the clock phase shifter, which can generate one or more phase-shifted clock signals. An output generator receives the delayed clock signal and the one or more phase-shifted clock signals. The output generator provides one of the clock signals as the output clock signal on an output terminal. A phase detector compares the reference clock signal with the skewed clock signal, which is received on a feedback input terminal of the delay lock loop, to determine

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whether to increase or decrease the propagation delay of the delay line to synchronize the reference clock signal and the skewed clock signal.

One embodiment of the clock phase shifter generates N-1 4 phase-shifted clock signals. Each of the phase-shifted clock 5 signals is phase-shifted from the other N-2 clock signals and 6 the delayed clock signal by 360/N degrees. For example, if 7 the clock phase shifter generated 3 phase-shifted clock 8 signals (i.e., N is equal to four), the phase-shifted clock 9 signals would be phase-shifted from the delayed clock signal 10 by 90 degrees, 180 degrees, and 270 degrees. The clock phase 11 shifter can be implemented using N delay lines and a phase 12 detector. 13

The delay lock loop can include a controller to control the delay line and the output generator. In one embodiment of the invention, the controller causes the output generator to drive the delayed clock signal as the output clock. controller synchronizes the reference clock signal with the skewed clock signal by adjusting the propagation delay of the delay line to an initial delay. If the initial delay is not within the lock window, the controller causes the output generator to drive a first phase-shifted clock signal as the The controller and phase detector then output signal. synchronize the reference clock signal with the skewed clock signal by adjusting the propagation delay of the delay line to a second initial delay. If the second initial delay is not within the lock window, the controller causes the output generator to use a second phase-shifted clock signal as the output clock. The controller continues in this manner until an initial delay within the lock window is found.

In another embodiment of the invention, the clock phase shifter is coupled to receive the reference clock signal. The clock phase shifter generates phase-shifted clock signals that are phase-shifted from the reference clock signals. The reference clock signal or one of the phase-shifted clock signals from the clock shifter is selected to be the input

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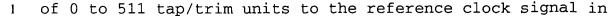
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signal of the delay line. The delay line is controlled by the controller and the phase detector to delay the input

clock signal and synchronize the skewed clock signal with the reference clock signal.

After the delay lock loop synchronizes the reference 5 clock signal with the skewed clock signal, a digital phase 6 shifter can be used to shift the skewed clock signal by a 7 small amount with respect to the reference clock signal. 8 accordance with one embodiment, the tap settings and the 9 finer trim settings of a delay line in the clock phase 10 shifter are transmitted to the digital phase shifter, thereby 11 informing the digital phase shifter of the period of the 12 reference clock signal. In response, the digital phase 13 shifter provides a phase control signal that introduces a 14 delay, which is referenced to the period of the reference .15 clock signal, to either the reference clock signal or the 16 skew clock signal. The phase control signal is proportional 17 to a fraction of the period of the reference clock signal. 18 In one embodiment, the period of the reference clock signal 19 is determined from the tap/trim settings of a delay line in 20 the clock phase shifter. The delay line can have, for 21 example, 512 tap/trim units. The phase control signal is 22 determined by multiplying the equivalent tap/trim units used 23 by a delay line in the clock phase shifter by a fraction. 24 The fraction can be determined by the contents of 25 configuration memory bits stored in an FPGA, or by a user-26 defined signal. 27

The digital phase shifter can be controlled to operate in one of two fixed modes or in one of two variable modes. In the first fixed mode, the digital phase shifter introduces delay to the skew clock signal. For example, the digital phase shifter can introduce a delay in the range of 0 to 511 tap/trim units to the skew clock signal in the first fixed mode. In the second fixed mode, the digital phase shifter introduces delay to the reference clock signal. For example, the digital phase shifter can introduce a delay in the range



- the second fixed mode. In the first variable mode, the 2
- digital phase shifter can introduce a delay equal to 255 to -3
- 255 tap/trim units to the reference clock signal. 4
- second variable mode, the digital phase shifter can introduce 5
- a delay equal to 255 to -255 tap/trim units to the skew clock 6
- signal. 7

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In accordance with another embodiment, the digital phase 8

shifter is capable of operating in a low frequency mode or a 9

high frequency mode. The digital phase shifter is controlled 10

to adjust the tap/trim setting provided by the delay line of

the clock phase shifter to compensate for different overhead 12

delays experienced by the clock phase shifter in the low

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frequency mode and the high frequency mode. In yet another embodiment of the present invention, the frequency of the skew clock signal can be dithered around a base frequency, thereby enabling this clock signal to comply with FCC requirements for electromagnetic emissions in many cases. That is, delay can be introduced such that the skew clock signal exhibits slightly different frequencies in successive periods. For example, the frequency of a 100 MHz clock signal can be adjusted to have frequencies of approximately 98, 98.5, 99, 99.5, 100, 100.5, 101, 101.5, and 102 MHz during different periods. This configuration is referred to as a "spread-8" configuration, because eight frequencies are generated in addition to the base frequency of 100 MHz. For a 1 MHz window measurement method, because the frequencies are spread in 0.5 MHz increments, only three of the nine frequencies are included in the window. As a

- 29
- result, 2/3 of the energy of the clock signal is not included 30
- when determining whether the clock signal meets the FCC 31
- electromagnetic emission requirements. By spreading the 32
- frequencies above and below the base frequency in a regular 33
- manner, the average frequency of the clock signal becomes 34
- equal to the base frequency. Other configurations, 35
- including, but not limited to, spread-2, spread-4 and spread-36

1 6 configurations, can be implemented in accordance with the

2 present invention.

In a preferred embodiment, the clock frequencies are

4 generated by a digital spread spectrum (DSS) circuit, which

5 operates with the digital phase shifter to insert small

6 delays in the skew clock signal. Because the digital phase

7 shifter delay must be able to adjust both up and down

8 relative to its starting point, the variable mode of the

9 digital phase shifter is typically used in conjunction with

10 the DSS circuit. In accordance with one embodiment, the DSS

11 circuit provides particular patterns of digital tap/trim

12 adjustments to optimize the operation of the digital phase

13 shifter.

In another embodiment, the DSS circuit and/or pattern of

15 digital tap/trim adjustments necessary to successfully

16 implement spread spectrum generation can be used with a

17 conventional delay line, independent of the digital phase

shifter.

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The present invention will be more fully understood in

view of the following description and drawings.

BRIEF DESCRIPTION OF THE DRAWINGS

Figure 1 is a block diagram of a system using a

24 conventional delay lock loop.

25 Figures 2A, 2B and 2C are timing diagrams for the system

26 of Figure 1.

27 Figure 3 is a block diagram of a system using an

28 embodiment of a delay lock loop in accordance with the

29 present invention.

Figure 4 is a timing diagram for the delay lock loop of

31 Figure 3.

Figure 5 illustrates a lock window as used in accordance

33 with one embodiment of the present invention.

Figure 6 is a block diagram of an embodiment of a clock

35 phase shifter in accordance with the present invention.

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Figure 7 is a block diagram of another embodiment of a clock phase shifter in accordance with the present invention.

Figure 8 is a block diagram of an output generator in accordance with the present invention.

Figure 9 is a state diagram for an embodiment of a controller in accordance with the present invention.

Figure 10 is a block diagram of a system using another embodiment of a delay lock loop in accordance with the present invention.

Fig. 11 is a block diagram of a delay lock loop, which can be used in place of the delay lock loop of Fig. 3, in accordance with another embodiment of the present invention.

Fig. 12 is a schematic diagram illustrating the tap/trim delays for selected sections of a delay line in the clock phase shifter of Fig. 7.

Fig. 13 is a block diagram of a digital phase shifter in accordance with one embodiment of the present invention.

Figs. 14A and 14B are waveform diagrams illustrating reference clock and skew clock signals for a first fixed mode and a second fixed mode, respectively, of the delay lock loop of Fig. 11.

Fig. 14C is a waveform diagram illustrating reference clock and skew clock signals for a first and second variable mode of the delay lock loop of Fig. 11.

25 Fig. 15 is a block diagram illustrating phase shift control logic of Fig. 13 in more detail.

27 Fig. 16 is a block diagram of a digital spread spectrum 28 (DSS) circuit in accordance with another embodiment of the 29 present invention.

Fig. 17A is a graph illustrating a DSS bypass mode of the DSS circuit of Fig. 16.

Fig. 17B is a graph illustrating a spread spectrum mode of the DSS circuit of Fig. 16.

Fig. 18 is a circuit diagram of the DSS circuit of Fig.

35 16 in accordance with one embodiment of the present

36 invention.

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Figs. 19A-19B are waveform diagrams illustrating reference clock and skew clock signal that result when the DSS circuit of Fig. 16 is controlled to implement a spread-8 configuration.

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DETAILED DESCRIPTION OF THE DRAWINGS

Figure 3 is a block diagram of a system using a delay 7 lock loop 300 in accordance with one embodiment of the 8 present invention. Delay lock loop 300 comprises a delay 9 line 310, a clock phase shifter 350, a controller 330, an 10 output generator 340, and a phase detector 320. Delay lock 11 loop 300 receives reference clock signal REF_CLK on a 12 reference input terminal 302 and generates output clock 13 signal O CLK on output terminal 304. As explained above with 14 respect to Figure 1, output clock signal O_CLK is skewed by 15 clock skew 180 into skewed clock signal S_CLK, which clocks 16 logic circuits 190. Skewed clock signal S_CLK is also fed 17 back to a feedback terminal 306 of delay lock loop 300 on 18 feedback path 170.

Within delay lock loop 300, reference clock signal REF_CLK is delayed by delay line 310 to generate delayed clock signal D_CLK. Delayed clock signal D_CLK is delayed from clock signal REF_CLK by a propagation delay D in delay line 310. One embodiment of delay lock loop 300 uses an adjustable delay line described in U.S. Patent Application Serial No. 09/102,704 [docket X-440 US], entitled "Glitchless Delay Line Using Gray Code Multiplexer", which is referenced above. However, other adjustable delay lines can also be used with delay lock loop 300. Delayed clock signal D_CLK is provided to an input terminal of a clock phase shifter 350 and to an input terminal of an output generator 340.

Clock phase shifter 350 generates one or more phase-shifted clock signals P_CLK_1 to P_CLK_N-1, where N is a positive integer. In one embodiment, phase-shifted clock signal P_CLK_1 is phase-shifted by 360/N degrees from delayed

- 1 clock signal D_CLK. Phase-shifted clock signal P_CLK_2 is
- 2 phase-shifted by 2*(360/N) degrees. Phase-shifted clock
- 3 signal P_CLK_N-1 is phase-shifted by (N-1)*(360/N) degrees.
- 4 Thus, in general a phase-shifted clock signal P_CLK_Z is
- 5 phase-shifted by Z*(360/N), where Z is an integer between 1
- 6 and (N-1), inclusive. Delayed clock signal D_CLK can be
- 7 considered a phase-shifted clock signal P_CLK_0 since delayed
- 8 clock signal D_CLK has a 0 degree phase shift from itself.
- 9 Further, in some embodiments of delay lock loop 300, clock
- 10 phase shifter 350 generates a phase-shifted signal P_CLK_N
- 11 that has the same phase and frequency as delayed clock signal
- 12 D_CLK.
- 13 Thus, in an embodiment of clock phase shifter 350 where
- 14 N is equal to four, phase-shifted clock signal P_CLK_1 is
- 15 phase-shifted 90 degrees from delayed clock signal D_CLK. It
- 16 logically follows that phase-shifted clock signal P_CLK_2 is
- 17 phase-shifted by 180 degrees from delayed clock signal D_CLK
- 18 and phase-shifted clock signal P_CLK_3 is phase-shifted by
- 19 270 degrees from delayed clock signal D_CLK. However, the
- 20 principles of the present invention are also suitable for
- other embodiments of clock phase shifter 350 using other
- 22 patterns of phase shifting between the phase-shifted clock
- 23 signals.
- 24 Phase shifting is a concept in the frequency domain of a
- 25 clock signal. The equivalent of phase shifting in the time
- 26 domain is delaying the clock signal. Specifically, if a
- 27 first clock signal is phase-shifted from a second clock
- 28 signal by X degrees, the first clock signal is delayed by
- X*(P/360), where P is the period of the first and second
- 30 clock signals. Thus, if phase-shifted clock signal P_CLK_1
- 31 is phase-shifted 90 degrees from delayed clock signal D_CLK,
- 32 phase-shifted clock signal P_CLK_1 is delayed by one-fourth
- of the period of delayed clock signal D_CLK. To distinguish
- 34 delays caused by phase shifting from other propagation
- 35 delays, delays caused by phase shifting are referred to as
- 36 phase-shifted delays P_D_Z. Since a phase-shifted clock

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1 signal P_CLK_Z is phase-shifted by Z*(360/N) degrees, phase-

2 shifted clock signal P_CLK_Z has a phase-shifted delay P_D_Z

equal to $Z^*(P/N)$, where Z is an integer between 1 and (N-1),

4 inclusive.

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Figure 4 illustrates a timing diagram for delay lock 5 loop 300 (Figure 3) wherein N equals 4. Specifically, clock 6 phase shifter 350 generates phase-shifted clock signal 7 P CLK 1 90 degrees out of phase with delayed clock signal 8 Thus, phase-shifted clock signal P-CLK_1 is delayed 9 by one-fourth of clock period P. Clock phase shifter 350 10 generates phase-shifted clock signal P_CLK_2 180 degrees out 11 of phase with delayed clock signal D_CLK. Thus, phase-12 shifted clock signal P_CLK_2 is delayed by half of clock

shifted clock signal P_CLK_2 is delayed by half of clock

14 period P. Finally, clock phase shifter 350 generates phase-

shifted clock signal P_CLK_3 270 degrees out of phase with

16 delayed clock signal D_CLK. Thus, phase-shifted clock signal

17 P_CLK_3 is delayed by three-fourths of clock period P.

Returning to Figure 3, clock phase shifter 350 provides the phase-shifted clock signals to various input terminals of output generator 340. In some embodiments of delay lock loop 300, clock phase shifter 350 can be configured using one or more configuration signals CFG on an optional configuration bus 360. An embodiment of clock phase shifter 350 that is configured by configuration signals CFG is described below with respect to Figure 7. Configuration signals CFG are received on configuration terminals 308 and are routed to clock phase shifter 350 and controller 330 by configuration bus 360. Output generator 340 selects either delayed clock signal D CLK or one of the phase-shifted clock signals to provide as output clock signal O_CLK. For embodiments of delay lock loop 300 in which clock phase shifter 350 provides phase-shifted clock signal P_CLK_N, output generator 340 can use phase-shifted clock signal P_CLK_N in place of delayed clock signal D_CLK. Controller 330 controls output generator 1 Controller 330 receives phase information regarding 2 reference clock signal REF_CLK and skewed clock signal S_CLK

3 from phase detector 320. Specifically, phase detector 320

- 4 informs controller 330 whether propagation delay D from delay
- 5 line 310 should be increased or decreased to achieve
- 6 synchronization of skewed clock signal S_CLK with reference
- 7 clock signal REF_CLK. For embodiments of phase detector 320
- 8 that only determine whether to increase or decrease
- 9 propagation delay D, a jitter filter (not shown) can be used
- 10 to reduce clock jitter. In one embodiment, the jitter filter
- is an up/down counter (not shown) that decrements by one if
- 12 propagation delay D should be decreased and increments by one
- 13 if propagation delay D should be increased. However,
- 14 propagation delay D is not adjusted until the up/down counter
- 15 reaches 0 or some other predetermined number. When
- 16 propagation delay D is adjusted, the up/down counter is reset
- 17 to one-half the maximum value. In other embodiments, phase
- 18 detector 320 calculates the amount propagation delay D should
- 19 be increased or decreased. During lock acquisition,
- 20 controller 330 attempts to synchronize skewed clock signal
- 21 S CLK with reference clock signal REF_CLK so that initial
- 22 propagation delay ID of propagation delay D is within a lock
- 23 window W.

24 Figure 5 illustrates the concepts of lock window W. As

25 explained above, propagation delay D must be between minimum

26 propagation delay D_MIN and maximum propagation delay D_MAX.

- 27 Typical values for D_MIN and D_MAX are 3.2 nanoseconds and
- 28 46.8 nanoseconds, respectively. During lock acquisition,
- 29 controller 330 ensures that initial propagation delay ID of
- 30 propagation delay D is within lock window W. Specifically,
- 31 when synchronization is first established initial propagation
- 32 delay ID must be between lock window minimum W_MIN and lock
- 33 window maximum W_MAX. The limits on lock window W are set to
- 34 guarantee that once delay lock loop 300 completes locks
- 35 acquisition, delay lock loop 300 can maintain synchronization

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as long as the system containing delay lock loop 300 operates

For example, the system containing delay lock loop 300 generally can operate in a range of operating conditions.

5 The range of operating conditions includes a maximum extreme

6 condition in which propagation delay SKEW is maximized at a

7 propagation delay value SKEW_MAX. Similarly, the range of

8 operating conditions also includes a minimum extreme

within the design guidelines of the system.

9 condition in which propagation delay SKEW is minimized at a

10 propagation delay value SKEW_MIN. Thus, the maximum change

(DELTA_SKEW) in propagation delay SKEW during operation of

12 the system is equal to propagation delay value SKEW_MAX minus

propagation delay value SKEW_MIN (i.e., DELTA_SKEW = SKEW_MAX

14 - SKEW_MIN). For maximum protection during lock maintenance,

15 lock window minimum W_MIN can be equal to minimum propagation

16 delay D_MIN plus DELTA_SKEW. Similarly, lock window maximum

17 W_MAX can be equal to maximum propagation delay D_MAX minus

18 DELTA_SKEW. In one embodiment of the present invention, lock

19 window minimum W_MIN is equal to approximately 16.5% of

20 maximum propagation delay D_MAX and lock window maximum W_MAX

is equal to approximately 67.8% of maximum propagation delay

22 D_MAX.

As explained above with respect to Figure 1, for a conventional delay lock loop synchronization of skewed clock signal S_CLK with reference clock signal REF_CLK is achieved when propagation delay D plus propagation delay SKEW is equal to a multiple of period P. In equation form:

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$$D + SKEW = MULT(P)$$
 (1)

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where MULT(P) refers to a multiple of P. Usually, the smallest multiple of P greater than SKEW is used.

With delay lock loop 300, controller 330 can also use the delays from the phase-shifted clock signals. Thus delay lock loop 300 can achieve synchronization if propagation

delay D plus a phase-shifted delay P_D from a phase-shifted

clock signal plus propagation delay SKEW is a multiple of period P. In equation form: 2

3 4

$$D + P_D_Z + SKEW = MULT(P)$$
 (2)

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where P D Z refers to a phase-shifted delay from phase-6 shifted clock signal P_CLK_Z. Usually, the smallest multiple 7 of P greater than propagation delay SKEW plus phase-shifted 8 delay P_D_Z is used. As explained above with respect to 9 Figure 3, in one embodiment of clock phase shifter 350 phase-10 shifted delay P_D_Z of a phase-shifted clock signal P_CLK_Z 11 is equal to $Z^*(P/N)$, where Z is an integer between 0 and (N-12 1), inclusive. If Z is equal to 0, controller 330 causes 13 output generator 340 to use delayed clock signal D_CLK as 14 output clock signal O_CLK. Thus, phase-shifted delay P_D_0 15

is equal to 0. 16 For clarity, initial delay ID can be referred to initial 17 delay ID 0 if output generator 340 uses delayed clock signal 18 D_CLK for output clock signal O_CLK. Similarly, initial 19

delay ID can be referred to as initial delay ID_Z, if output 20

generator 340 uses phase-shifted clock signal P_CLK_Z for

output clock signal O_CLK, where Z is a positive integer 22

between 1 and (N-1), inclusive. Thus, at the end of lock 23

acquisition, equation (2) can be rewritten as: 24

$$ID_Z + P_D_Z + SKEW = MULT(P)$$
 (3)

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Re-arranging equation (3) provides:

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$$ID_Z = MULT(P) - SKEW - P_D_Z$$
 (4)

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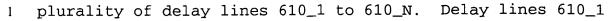
and substituting Z*(P/N) for P_D_Z provides: 32

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$$ID_Z = MULT(P) - SKEW - Z*(P/N)$$
 (5)

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- 1 Usually, the smallest multiple of P that results in a
- 2 positive initial delay ID_Z is used. In situations where
- 3 initial delay ID_Z is less than minimum propagation delay
- 4 D_MIN or greater than maximum propagation delay D_MAX, delay
- 5 lock loop 300 cannot synchronize skewed clock signal S_CLK
- 6 with reference clock signal REF_CLK using phase-shifted clock
- 7 signal P_CLK_Z.
- 8 Because controller 330 can select any one of phase-
- 9 shifted clock signals P_CLK_Z to drive output clock signal
- 10 O CLK, controller 330 can select from N initial delay values.
- 11 The possible initial delay values range from a minimum offset
- 12 value (MULT(P) SKEW) to a maximum value (MULT(P) SKEW
- 13 + (N-1)/(N * period P)). The difference between each
- 14 initial delay value is period P divided by N. For example,
- if N equals four, period P equals 40 nanoseconds, and
- 16 propagation delay SKEW equals 25 nanoseconds; then initial
- 17 delays ID_0, ID_1, ID_2, and ID_3 equal 15 nanoseconds, 5
- 18 nanoseconds, 35 nanoseconds, and 25 nanoseconds, respectively
- 19 (as calculated using equation (5)). If N equals four, period
- 20 P equals 40 nanoseconds, and propagation delay SKEW equals 55
- 21 nanoseconds; then initial delays ID_0, ID_1, ID_2, and ID_3
- 22 equal 25 nanoseconds, 15 nanoseconds, 5 nanoseconds, and 35
- 23 nanoseconds, respectively. Thus, controller 330 is likely to
- 24 find one or more initial delay values within lock window W.
- 25 If more than one initial delay value is within lock window W,
- 26 controller 330 can select any one of the initial delay values
- 27 within lock window W.
- 28 Some embodiments of controller 330 can perform the
- 29 calculations described above to determine which phase-shifted
- 30 clock signal P_CLK_Z to use. However, other embodiments use
- 31 trial and error to determine which phase-shifted clock signal
- 32 P_CLK_Z to use. An embodiment of controller 330 that uses
- 33 trial and error is described below with respect to Figure 9.
- Figure 6 illustrates one embodiment of clock phase
- 35 shifter 350 of Figure 3. The embodiment of clock phase
- 36 shifter 350 in Figure 6 comprises a phase detector 620 and a



- 2 to 610_N are coupled in series. The input terminal of delay
- 3 line 610_1 receives an input clock signal such as delayed
- 4 clock signal D_CLK (Figure 3). The output terminal of delay
- 5 line 610_N is coupled to an input terminal of phase detector
- 6 620. Phase detector 620 also receives input clock signal
- 7 D_CLK on another input terminal. Phase detector 620 controls
- 8 all the delay lines in parallel via control line 625, and
- 9 each delay line provides the same amount of propagation
- 10 delay. Consequently, input clock signal D_CLK and the clock
- 11 signal P_CLK-N on the output terminal of delay line 610_N are
- 12 synchronized, i.e., in phase. Further, phase detector 620
- causes the total propagation delay generated by delay lines
- 14 610_1 to 610_N to be equal to one period P of the input
- 15 clock. Thus, each delay line provides a propagation delay of
- 16 P/N. Thus, the output terminal of delay line 610_1 provides
- 17 a clock signal that is delayed from the input clock signal by
- 18 P/N whereas the output terminal of delay line 610_2 provides
- 19 a clock signal that is delayed from the input clock signal by
- 20 2*P/N. In general, the output terminal of delay line 610_Z
- 21 provides a clock signal that is delayed from the input clock
- 22 signal by Z*P/N, where Z is an integer between 1 and N-1,
- 23 inclusive. Accordingly, if the input clock signal is delayed
- 24 clock signal D_CLK, the output terminals of delay lines 610_1
- 25 to 610_N-1 provide phase-shifted clock signals P_CLK_1 to
- 26 P_CLK_N-1, respectively. Some embodiments of clock phase
- 27 shifter 350 also generate a clock signal P_CLK_N on the
- 28 output terminal of delay line 610_N that has the same phase
- 29 as delayed clock signal D_CLK.
- Figure 7 shows a configurable embodiment of clock phase
- 31 shifter 350 of Figure 3. Specifically, the clock phase
- 32 shifter of Figure 7 can be configured in a first mode to
- 33 produce three phase-shifted clock signals that are 90
- 34 degrees, 180 degrees, and 270 degrees out of phase with an
- 35 input clock signal. In a second mode, the clock phase
- 36 shifter of Figure 7 produces a single phase-shifted clock

- signal that is 180 degrees out of phase with the input clock
- 2 signal. The clock phase shifter of Figure 7 comprises a
- 3 phase detector 720, delay lines 710_1, 710_2, 710_3, and
- 4 710 4, and multiplexers 730_1, 730_2, 730_3, and 730_4. A
- 5 configuration line 740 is coupled to the select terminal of
- 6 multiplexers 730_1 to 730_4.
- 7 The input terminal of delay line 710_1 is coupled to
- 8 receive an input clock signal such as delayed clock signal
- 9 D_CLK (Figure 3). The output terminal of each delay line
- 10 710 Z is coupled to the logic one input terminal of
- nultiplexer 730_Z, where Z is an integer between 1 and 3,
- 12 inclusive. The output terminal of each multiplexer 730_Z is
- 13 coupled to the input terminal of delay line 710_Z+1, where Z
- is an integer between 1 and 3, inclusive. The output
- terminal of multiplexer 730_4 is coupled to an input terminal
- of phase detector 720. The logic zero input terminals of
- 17 multiplexer 730_1 and multiplexer 730_3 are coupled to
- 18 ground. However, the logic zero input terminal of
- 19 multiplexer 730_2 is coupled to the output terminal of delay
- 20 line 710_1. Similarly, the logic zero input terminal of
- 21 multiplexer 730_4 is coupled to the output terminal of delay
- 22 line 710_3. Phase detector 720 also receives input clock
- 23 signal D_CLK on another input terminal. Phase detector 720
- 24 controls delay lines 710_1 to 710_4 in parallel as described
- 25 above with respect to phase detector 620.
- 26 If configuration line 740 is pulled to logic one, which
- 27 puts the embodiment of Figure 7 into the first mode, delay
- 28 lines 710_1 to 710_4 are coupled in series. In the first
- 29 mode, each delay line provides a delay of P/4. Thus, if the
- 30 input clock signal is delayed clock signal D_CLK, the output
- 31 terminal of each multiplexer 730_Z can provide phase-shifted
- 32 clock signals P_CLK_1, P_CLK_2, and P_CLK_3.
- However, if configuration line 740 is pulled to logic
- 34 zero, which puts the embodiment of Figure 7 into the second
- mode, only delay lines 710_1 and 710_3 are coupled in series.
- 36 Delay lines 710_2 and 710_4 have their input terminal coupled

- 1 to ground through multiplexers 730_1 and 730_3, respectively.
- 2 In the second mode delay lines 710_1 and 710_3 each provide a
- 3 delay of P/2. Coupling the input terminals of delay lines
- 4 710_2 and 710_4 to ground reduces power consumption and
- 5 switching noise. However, in the second mode the embodiment
- 6 of Figure 7 produces only one output clock signal, which is
- 7 180 degrees out of phase with the input clock signal and is
- 8 generated at the output terminal of multiplexer 730_2.
- 9 Figure 8 shows one embodiment of output generator 340 of
- 10 Figure 3. The output generator of Figure 8 comprises an N-
- input multiplexer 810. N-input multiplexer 810 has N input
- 12 terminals, referenced as 810_0 to 810_N-1, select terminals
- 13 812, and an output terminal 814. When the embodiment of
- output generator 340 of Figure 8 is used in delay lock loop
- 15 300 of Figure 3, select terminals 812 are coupled to
- 16 controller 330, input terminal 810_0 is coupled to receive
- 17 delayed clock signal D CLK, output terminal 814 provides
- output clock signal O_CLK, and input terminals 810_1 to
- 19 810_N-1 are coupled to receive phase-shifted clock signals
- 20 P_CLK_1 to P_CLK_N-1, respectively. Select signals on select
- terminals 812 determine which input signal is provided on
- 22 output terminal 814. Other embodiments of output generator
- 23 340 may include additional circuitry, such as clock buffers
- 24 and clock dividers. In addition, some embodiments of output
- 25 generator 340 drive additional clock signals, such as various
- 26 versions of the phase-shifted clock signals.
- 27 Figure 9 shows a state diagram 900 for one embodiment of
- 28 controller 330 of Figure 3. On power-up or reset, controller
- 29 330 transitions to reset stage 910. In reset stage 910,
- 30 controller 330 sets a phase counter (not shown) to zero,
- 31 which causes output generator 340 to provide delayed clock
- 32 signal D_CLK as output clock signal O_CLK, and adjusts
- 33 propagation delay D of delay line 310 (Figure 3) to a
- 34 starting delay value. Starting delay values for propagation
- 35 delay D include, for example, minimum propagation delay
- 36 D_MIN, maximum propagation delay D_MAX, or the average of

minimum propagation delay D_MIN and maximum propagation delay

2 D_MAX. Controller 910 then transitions to lock acquisition

- 3 stage 920.
- In lock acquisition stage 920, controller 330
- 5 synchronizes reference clock signal REF_CLK and skewed clock
- 6 signal S_CLK. Specifically, controller 330 adjusts
- 7 propagation delay D of delay line 310 based on signals from
- 8 phase detector 320. Phase detector 320 determines whether
- 9 propagation delay D must be increased or decreased to
- 10 synchronize skewed clock signal S_CLK with reference clock
- 11 signal REF CLK. Lock acquisition is described above in
- 12 greater detail with respect to Figures 3-6; therefore, the
- 13 description is not repeated. In some embodiments, clock
- 14 phase shifter 350 is also reset by the power-on/reset signal.
- 15 For some of these embodiments, controller 330 does not adjust
- 16 propagation delay D until after clock phase shifter 350
- 17 produces phase-shifted clock signals P_CLK_1 to P_CLK_N-1.
- 18 If controller 330 cannot synchronize skewed clock signal
- 19 S_CLK with reference clock signal REF_CLK, controller 330
- 20 transitions to increment phase stage 950, described below.
- Otherwise, controller 330 transitions to check lock window
- 22 stage 930 after controller 330 synchronizes skewed clock
- 23 signal S_CLK with reference clock signal REF_CLK (with an
- 24 initial propagation delay ID in delay line 310).
- In check lock window stage 930, controller 330 must
- 26 determine whether initial propagation delay ID is within lock
- 27 window W. Specifically, propagation delay ID is within lock
- 28 window W if propagation delay ID is greater than lock window
- 29 minimum W_MIN and less than lock window maximum W_MAX. If
- 30 initial propagation delay ID is not within lock window W,
- 31 controller 330 transitions to increment phase stage 950.
- 32 Otherwise, controller 330 transitions to lock maintenance
- 33 stage 940.
- In lock maintenance stage 940, controller 330 adjust
- 35 propagation delay D of delay line 310 to maintain
- 36 synchronization of skewed clock signal S_CLK with reference

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clock signal REF_CLK. Lock maintenance is described above in 1

greater detail; therefore, the description is not repeated. 2

As described above, the present invention can maintain lock 3

throughout the systems environment conditions. Therefore, 4

controller 330 remains in lock maintenance stage 940 unless a 5

reset occurs that causes controller 330 to transition to 6

reset stage 910. 7

In increment phase stage 950, controller 330 increments 8 the phase counter, which causes output generator 340 to 9 select a different phase-shifted clock signal. Further, 10 controller 330 resets delay line 310 so that propagation 11 delay D returns to the starting delay value used in reset 12 stage 910. Controller 330 then transitions to lock 13

acquisition stage 920 and proceeds as described above. 14 15

Figure 10 is a block diagram of another embodiment of delay lock loop 300. The embodiment of Figure 10 uses the same principles as described above with respect to the embodiment of Figure 3. However, in the embodiment of Figure 10, clock phase shifter 350 generates phase-shifted clock signals P_CLK_1 to P_CLK_N-1 using reference clock signal REF CLK. Reference clock signal REF_CLK and phase-shifted clock signals P_CLK_1 to P_CLK_N-1 are coupled to an input selector 1040. Input selector 1040 selects either reference clock signal REF_CLK or one of phase-shifted clock signals P_CLK_1 to P_CLK_N-1 as a delay line input clock signal DLI CLK, which is provided to the input terminal of delay line 310. Delay line 310 drives output clock signal O_CLK. A controller 1030 controls input selector 1040 and delay line

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310 based on the phase information provided by phase detector 29

320 so that delay line 310 provides a propagation delay D 30

that synchronizes skewed clock signal S_CLK with reference 31

clock signal REF_CLK. Input selector 1040 can be implemented 32

using the same circuit design as output generator 340. 33

In the various embodiments of the present invention, 34

novel structures have been described for delay lock loops. 35

By using a clock phase shifter to provide propagation delays 36

- 1 proportional to the period of a clock signal, the present
- 2 invention can provide clock signal control of the initial
- 3 propagation delay at lock acquisition. By accepting only
- 4 initial propagation delays within a lock window, the present
- 5 invention can maintain synchronization of the clock signals
- 6 over the entire range of environmental conditions of a system
- 7 using the present invention. Further, since the clock phase
- 8 shifter provides propagation delays proportional to the
- 9 period of the clock signal, the present invention is
- 10 applicable to systems using both high and low frequency clock
- 11 signals. In addition, the delay lock loop of the present
- invention can be implemented with purely digital circuits
- that can be completely incorporated on a single silicon chip
- 14 such as an FPGA, a DSP chip, or a microprocessor.
- Fig. 11 is a block diagram of a delay lock loop 400,
- 16 which can be used in place of delay lock loop 300, in
- 17 accordance with another embodiment of the present invention.
- 18 Because delay lock loop 400 (Fig. 11) is similar to delay
- 19 lock loop 300 (Fig. 3), similar elements in Figs. 3 and 11
- 20 are labeled with similar reference numbers. Thus, delay lock
- loop 400 includes delay line 310, phase detector 320,
- 22 controller 330, output generator 340, and clock phase shifter
- 23 350. In addition, delay lock loop 400 includes digital phase
- 24 shifter 1100, which enables the skew clock signal S_CLK to
- 25 have a leading or lagging relationship with respect to the
- 26 reference clock signal REF_CLK.
- 27 Within delay lock loop 400, both the reference clock
- 28 signal REF_CLK and the skew clock signal S_CLK are applied to
- 29 input terminals of digital phase shifter 1100. In response,
- 30 digital phase shifter 1100 provides phase shifted reference
- 31 clock signal PS_REF_CLK and phase shifted feedback clock
- 32 signal PS_S_CLK. The phase shifted reference clock signal
- 33 PS_REF_CLK is provided to input terminals of delay line 310
- 34 and phase detector 320. Thus, the PS_REF_CLK signal of delay
- 35 lock loop 400 is routed in the same manner as the reference
- 36 clock signal REF_CLK of delay lock loop 300. The phase

- 1 shifted feedback clock signal PS_S_CLK is provided to an
- 2 input terminal of phase detector 320. Thus, the PS_S_CLK
- 3 signal of delay lock loop 400 is routed in the same manner as
- 4 the skew clock signal S_CLK of delay lock loop 300.
- As described in more detail below, digital phase shifter
- 6 1100 adjusts the phase relationship of the REF_CLK and S_CLK
- 7 signals to provide the PS_REF_CLK and PS_S_CLK signals,
- 8 respectively. As a result, the S_CLK signal can be
- 9 controlled to have a leading or lagging phase relationship
- 10 with respect to the REF_CLK signal.
- In the described embodiment, clock phase shifter 350 is
- 12 configured in the manner illustrated in Fig. 7 (i.e., N=4).
- 13 Each of the delay lines 710_1, 710_2, 710_3 and 710_4
- 14 includes 128 tap delays and a trim delay circuit. The trim
- delay circuit can be controlled to add up to 3 trim delays
- 16 between tap delays. Delay line 710_3 therefore has 512 (128
- + 3*128) possible tap/trim delay settings. Fig. 12
- illustrates the tap/trim delays for selected sections of
- 19 delay line 710_3. Circuitry for providing the tap/trim
- 20 delays is described in commonly owned, co-pending U.S. Patent
- 21 Application Serial No. 09/102,704, entitled "Glitchless Delay
- 22 Line Using Gray Code Multiplexer" by Andrew K. Percey, which
- 23 is incorporated herein by reference.
- 24 Phase detector 720 controls each of the delay lines
- 25 710_1, 710_2, 710_3 and 710_4 to have the same tap/trim
- 26 setting (+/-1 trim delay). When the configuration signal
- 27 CFG has a logic "1" value (i.e., delay lock loop 400 is
- 28 configured in a low frequency mode), all four of the delay
- 29 lines 710_1, 710_2, 710_3 and 710_4 are coupled in series.
- 30 As a result, the delay selected by the tap/trim setting of
- 31 each of the delay lines corresponds with approximately one-
- 32 quarter cycle of the D_CLK signal.
- 33 Similarly, when the configuration signal CFG has a logic
- 34 "0" value (i.e., delay lock loop 400 is configured in a high
- frequency mode), the two delay lines 710_1 and 710_3 are
- 36 coupled in series. As a result, the delay selected by the

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1 tap/trim setting of each of the delay lines 710_1 and 710_3

2 corresponds with approximately one-half cycle of the D_CLK

signal.

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4 Clock phase shifter 350 provides the tap/trim setting of

5 delay line 710_3 to digital phase shifter 1100, thereby

6 providing digital phase shifter 1100 with a signal that

7 corresponds with the period of the D_CLK signal. As

8 described in more detail below, this information is used to

9 select the phase shift introduced by digital phase shifter

10 1100.

Fig. 13 is a block diagram of digital phase shifter 1100 in accordance with one embodiment of the present invention.

13 Digital phase shifter 1100 includes multiplexers MO-M7,

overhead delay circuits 1301-1302, 64-tap delay circuit 1303,

15 adjustable 512-tap/trim delay line 1304, binary-to-gray

decoder 1305, phase shift control logic 1310 (which includes

17 up/down counter 1311) and DLL control circuitry 1312.

Digital phase shifter 1100 is controlled as follows.

19 First, digital phase shifter 1100 is selected to operate in

one of four modes. These four modes include a first fixed

mode, a second fixed mode, a first variable mode and a second

22 variable mode. In the first fixed mode, digital phase

23 shifter 1100 introduces delay to the skew clock signal. For

24 example, digital phase shifter 1100 can be controlled to

25 introduce a delay in the range of 0 to 511 tap/trim units to

26 the skew clock signal in the first fixed mode. In the second

fixed mode, digital phase shifter 1100 introduces delay to

28 the reference clock signal. For example, digital phase

29 shifter 1100 can be controlled to introduce a delay in the

30 range of 0 to 511 tap/trim units to the reference clock

31 signal in the second fixed mode. In the first variable mode,

32 digital phase shifter 1100 can be controlled to introduce a

33 delay equal to 255 to -255 tap/trim units to the reference

34 clock signal. In the second variable mode, digital phase

35 shifter 1100 can be controlled to introduce a delay equal to

36 255 to -255 tap/trim units to the skew clock signal.

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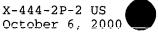
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The mode is selected in response to the S_LAGS_REF and 1 CENTERED control signals. The CENTERED control signal is de-2 asserted low, and the S_LAGS_REF signal is de-asserted low to 3 indicate that the S_CLK signal will lead the REF_CLK signal 4 in the first fixed mode. Conversely, the CENTERED control 5 signal is de-asserted low, and the S_LAGS_REF signal is 6 asserted high to indicate that the S_CLK signal will lag the 7 REF_CLK signal in the second fixed mode. The CENTERED 8 control signal is asserted high and the S_LAGS_REF signal is 9 asserted high to enable the first variable mode. The 10 CENTERED control signal is asserted high and the S_LAGS_REF 11 signal is de-asserted low to enable the second variable mode. 12

In one embodiment, these control signals are provided by 13 configuration memory bits of a programmable logic device, 14 although this is not necessary. 15 Fig. 14A is a waveform diagram illustrating the REF_CLK 16

and S CLK signals for the first fixed mode. To enter the first fixed mode, the S_LAGS_REF control signal is deasserted to a logic "0" state, and the CENTERED control signal is de-asserted to a logic "0" state. Under these conditions, the REF_CLK signal is routed through multiplexers MO, M2 and M6 and overhead delay circuit 1301 to provide the PS REF CLK signal. The S_CLK signal is routed through multiplexers M1, M4 and M7, overhead delay circuit 1302 and 512-tap/trim delay line 1304 to provide the PS_S_CLK signal. Overhead delay circuits 1301 and 1302 introduce the same delay to the applied signals. Thus, if the 512-tap/trim delay line 1304 is set to have zero delay, then the REF_CLK signal and the S_CLK signal will have identical delays

through digital phase shifter 1100. 30 Delay lock loop 400 will always cause the PS_REF_CLK and 31 the PS_S_CLK signals to be synchronized. As a result, any 32 phase shifting introduced by delay elements 1301-1304 is 33 In the first realized by the REF_CLK and S_CLK signals. 34

fixed mode, if the delay introduced by 512-tap/trim delay

line 1304 is increased, then the REF_CLK signal will lag the 36

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S_CLK signal. The 512-tap/trim delay line 1304, which is identical to delay line 710_3 (Fig. 7), can be configured to provide a maximum tap/trim delay of 511 trim units (thereby providing a maximum lag for the REF_CLK signal).

Fig. 14B is a waveform diagram illustrating the REF_CLK 5 and S_CLK signals for the second fixed mode. To enter the 6 second fixed mode, the S_LAGS_REF control signal is asserted 7 to a logic "1" state, and the CENTERED control signal is de-8 asserted to a logic "0" state. Under these conditions, the 9 REF_CLK signal is routed through multiplexers M1, M2 and M6, 10 overhead delay circuit 1302 and 512-tap/trim delay line 1304 11 to provide the PS_REF_CLK signal. The S_CLK signal is routed 12 through multiplexers MO, M4 and M7 and overhead delay circuit 13 1301 to provide the PS_S_CLK signal. If the 512-tap/trim 14 delay line 1304 is set to have zero delay, then the REF_CLK 15 signal and the S_CLK signal will have identical delays 16 through digital phase shifter 1100. 17

In the second fixed mode, if the delay introduced by 512-tap/trim delay line 1304 is increased, then the REF_CLK signal will begin to lead the S_CLK signal. When the 512-tap/trim delay line 1304 is configured to provide a maximum tap/trim delay of 511 trim units, a maximum phase lead will be provided for the REF_CLK signal.

Fig. 14C is a waveform diagram illustrating the REF_CLK 24 and S_CLK signals for the first and second variable modes. 25 To enter the first variable mode, the CENTERED control signal 26 is asserted to a logic "1" state and the S_LAGS_REF control 27 signal is asserted to a logic "1" state. As a result, the 28 REF_CLK signal is routed through multiplexers M1, M3 and M6, 29 overhead delay circuit 1302 and 512-tap/trim delay line 1304 30 to provide the PS_REF_CLK signal. The S_CLK signal is routed 31 through multiplexers MO, M5 and M7, overhead delay circuit 32 1302 and 64-tap delay line 1303. The 64-tap delay circuit 33 1303 provides a fixed delay equal to half of the maximum 34 delay of 512-tap/trim delay line 1304 (or delay line 710_3). 35 The 512-tap/trim delay line 1304 is initially set to a delay 36

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equal to zero trim units, and is incremented to a delay equal 1 to 64-taps (256 trim units). At this time, the delays 2 through delay circuits 1303 and 1304 are initially matched 3 (i.e., there is a zero phase shift). The delay introduced by 4 the 512-tap/trim delay line 1304 can be increased greater 5 than the 64 tap delay, thereby causing the S_CLK signal to 6 lag the REF_CLK signal. Conversely, the delay introduced by 7 the 512-tap/trim delay line 1304 can be reduced to less than 8 the 64 tap delay, thereby causing the S_CLK signal to lead 9 the REF CLK signal. Because zero phase shift is obtained at 10 the mid-point of delay line 1304 (i.e., at 256 trim units), 11 this delay line 1304 can only provide an additional 255 trim 12 units of delay in each direction in the first variable mode. 13 14

Fig. 14C also represents the REF_CLK and S_CLK signals for the second variable mode. To enter the second variable mode, the CENTERED control signal is asserted to a logic "1" state and the S_LAGS_REF control signal is asserted to a logic "0" state. As a result, the REF_CLK signal is routed through multiplexers MO, M3 and M4, overhead delay circuit 1301 and 64-tap delay line 1303 to provide the PS_REF_CLK The S_CLK signal is routed through multiplexers M1, signal. M6 and M7, overhead delay circuit 1301 and 512-tap/trim delay line 1304. The 512-tap/trim delay line 1304 is initially set to a delay equal to zero trim units, and is incremented to a delay equal to 64-taps (256 trim units). At this time, the delays through delay circuits 1303 and 1304 are initially matched (i.e., there is a zero phase shift). The delay introduced by the 512-tap/trim delay line 1304 can be increased greater than the 64 tap delay, thereby causing the S_CLK signal to lead the REF_CLK signal. Conversely, the delay introduced by the 512-tap/trim delay line 1304 can be reduced to less than the 64 tap delay, thereby causing the S_CLK signal to lag the REF_CLK signal. The second variable mode is similar to the first variable mode. However, in the first variable mode, 512-tap/trim delay line 1304 is in line

with the REF_CLK signal, and in the second variable mode, the

- 512-tap/trim delay line 1304 is in line with the S_CLK 1
- In the described embodiments, the first variable 2
- mode is preferred for the following reason. If the 512-3
- tap/trim delay line 1304 is in line with the S_CLK signal, 4
- then delay line 310 will subsequently need to compensate for 5
- adjustments made by delay line 1304, thereby reducing the 6
- number of available tap adjustments remaining in delay line 7
- 310. 8
- 9 Delay lock loop 400 operates as follows in accordance with one embodiment of the present invention. 10
- Initially, configuration memory bits are set to define 11
- 12 the states of the S_LAGS_REF and CENTERED control signals,
- thereby defining whether digital phase shifter 1100 will 13
- operate in the first fixed mode (REF_CLK lagging S_CLK), the 14
- second fixed mode (REF_CLK leading S_CLK) or the first or 15
- second variable mode. 16
- Configuration memory bits are also set to define the 17
- states of the PS_SIGN, PS_MAG[7:0], HF_MODE, LFC and HFC 18 control signals. The PS_MAG[7:0] control signal identifies 19
- the magnitude of the phase shift to be introduced by digital 20
- phase shifter 1100. The PS_SIGN control signal is used to 21
- identify the polarity of the PS_MAG[7:0] signal when digital 22
- phase shifter 1100 is configured in the variable mode (i.e., 23
- CENTERED = 1). When digital phase shifter 1100 is configured 24
- in a fixed mode, the PS_SIGN control signal is not used. 25
- the PS SIGN signal has a logic "1" state (indicating a 26
- negative polarity), the PS_MAG[7:0] signal cannot have a 27
- logic 0 value, because the PS_MAG[7:0] signal is represented 28
- in 2's complement in the present embodiment. 29
- The HF_MODE control signal is set to a logic "0" value 30
- when digital phase shifter 100 is operating in response to 31
- low frequency clock signals, where all four delay lines 32
- 710_1-710_4 are required to create one full period. 33
- Conversely, the HF_MODE control signal is set to a logic "1" 34
- value when digital phase shifter 1100 is operating in 35
- response to high frequency clock signals, where only two 36

1 delay lines 710_1 and 710_3 are sufficient to create one full

2 period. The HF_MODE control signal is used to select a low

frequency mode constant LFC[7:0] or a high frequency mode

4 constant HFC[7:0].

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The low frequency mode constant LFC[7:0] represents the overhead of the signal path in trim units through the delay chain located in clock phase shifter 350 (Fig. 7), when the CFG signal has a logic "1" value and all of the tap/trim settings in delay lines 710_1-710_4 are set to zero.

Similarly, the high frequency mode constant HFC[7:0] represents the overhead of the signal path in trim units through the delay chain located in clock phase shifter 350 (Fig. 7), when the CFG signal has a logic "0" value and all of the tap/trim settings in delay lines 710_1 and 710_3 are set to zero. The low frequency mode constant LFC[7:0] and the high frequency mode constant HFC[7:0] are determined by Spice simulation in the described embodiment.

After the above-described constants have been set, the 18 RESET signal is asserted, thereby resetting up/down counter 19 1311 to a value corresponding with zero tap/trim delay in 20 delay line 1304. Delay line 310 is also set to a value 21 corresponding with zero tap/trim delay. These settings are 22 maintained until after clock phase shifter 350 achieves a 23 locked condition. More specifically, the REF_CLK signal is 24 routed through digital phase shifter 1100 and delay line 310, 25 and is provided to clock phase shifter 350 (as the D_CLK 26 In response, clock phase shifter 350 operates in 27 signal). the manner described above in connection with Fig. 7 to 28 achieve a locked condition with respect to the REF_CLK 29 signal. Note that digital phase shifter 1100 and delay line 30 310 are prevented from adjusting their delay lines while 31 clock phase shifter 350 is locking using the REF_CLK signal. 32 After clock phase shifter 350 has achieved a locked 33 condition, the tap/trim setting of delay line 710_3 is 34 representative of either ¼ of the period (low frequency mode) 35

or ½ of the period (high frequency mode) of the reference

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1 clock signal REF_CLK. At the end of this state, the tap/trim

2 setting of delay line 710_3 is provided to phase shift

3 control logic 1310 as the TAP_TRIM[8:0] signal. The RESET

4 signal is de-asserted after the clock phase shifter 350 is

5 locked.

After the RESET signal is de-asserted, digital phase 6 shifter 1100 is allowed to adjust delay line 1304. However, 7 while digital phase shifter 1100 is adjusting delay line 8 1304, clock phase shifter 350 and delay line 310 are 9 prevented from adjusting their delay lines. Digital phase 10 shifter 1100 increments counter 1311 to provide the initial 11 setting of 512-tap/trim delay line 1304. The initial setting 12 of 512-tap/trim delay line 1304 is calculated as a function 13 of the TAP_TRIM[8:0] signal and the PS_SIGN and PS_MAG[6:0] 14 values. Up/down counter 1311 is incremented (or decremented) 15 until the count of this counter 1311 matches the calculated 16 initial setting. This count is transparently passed to 512-17 tap/trim delay line 1304 through binary-to-gray code 18 converter 1305. Binary-to-gray code converter is described 19 in more detail in commonly owned, co-pending U.S. Patent 20 Application Serial No. 09/102,704. 21

More specifically, the initial setting of 512-tap/trim delay line 1304 is determined by first determining an equivalent tap/trim per period (ETT/P). For low frequency mode, ETT/P is determined by the following equation.

27 ETT/P = $(4 \times (TAP_TRIM[8:0])) + LFC[7:0]$ (6)

For high frequency mode, ETT/P is determined by the following equation.

32 ETT/P = $(2 \times (TAP_TRIM[8:0])) + HFC[7:0]$ (7)

The initial setting of 512-tap/trim delay line 1304 is then determined from the ETT/P value in the following manner. For the first and second fixed modes of operation, the If $PS_SIGN = 1$.

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initial tap/trim setting of 512-tap/trim delay line 1304 is
1
2
    equal to:
3
                                                            (8)
4
          (PS_MAG[7:0]/256) \times ETT/P
5
         For the first and second variable modes of operation,
6
    the initial tap/trim setting of 512-tap/trim delay line 1304
7
    is equal to:
8
9
                                                           (9)
         256 + ((PS_MAG[7:0]/256) \times ETT/P);
10
         If PS_SIGN = 0
11
12
13
    or
14
                                                           (10)
         256 - ((PS_MAG[7:0]/256) X ETT/P);
15
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Because there is only one delay line 1304 in digital phase shifter 1100, the maximum value of PS_MAG[7:0]/256 is less than approximately ¼ and ½ of the longest period, for the low and high frequency modes, respectively.

After the initial tap/trim setting of 512-tap/trim delay 22 line 1304 has been set, digital phase shifter 1100 and clock 23 phase shifter 350 are temporarily prevented from adjusting 24 their delay lines. At this time, delay line 310 is released, 25 thereby enabling delay line 310 to be adjusted, such that the 26 PS REF CLK and the PS_S_CLK signals are synchronized. 27 is, delay line 310 is allowed to achieve a locked condition. 28 At this time, the S_CLK and REF_CLK signals exhibit a skew 29 corresponding with the delay introduced by 512-tap/trim delay 30 line 1304. In general processing continues in the above-31 described manner, such that during the next state, clock 32 phase shifter 350 is allowed to lock, while delay line 1304 33 in digital phase shifter 1100 and delay line 310 are held at 34 their previously determined values. During the next state, 35 delay line 1304 of digital phase shifter 1100 is allowed to 36

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- 1 lock (using the TAP_TRIM[8:0] signal determined by clock
- 2 phase shifter 350 during the previous state), while delay
- 3 line 310 and the delay line in clock phase shifter 350 are
- 4 held at their previously determined values. During the next
- 5 state, delay line 310 is allowed to lock, while delay line
- 6 1304 of digital phase shifter 1100 and the delay line in
- 7 clock phase shifter 350 are held at their previously
- 8 determined values. By allowing only one of delay line 310,
- 9 clock phase shifter 350 and digital phase shifter 1100 to
- 10 adjust their delay lines at any given time, contention is
- 11 prevented between delay line 310, clock phase shifter 350 and
- 12 digital phase shifter 1100.

A more detailed description of the state machine used to control delay line 310, clock phase shifter 350 and digital phase shifter 1100 is provided in Appendix A.

As described above, the tap/trim setting of 512-tap/trim delay line 1304 is periodically recalculated, using the current TAP_TRIM[8:0] value provided by delay line 710_3 of clock phase shifter 350. Up/down counter 1311 is incremented, unchanged, or decremented, depending on whether the new TAP_TRIM[8:0] value is greater, the same or less than the old TAP_TRIM[8:0] value, respectively. As described

23 above, a delay lock loop manager (not shown) ensures that

24 delay line 310 and clock phase shifter 350 never check phase

on a cycle that is temporarily extended or shortened by a

trim change implemented within 512-tap/trim delay line 1304.

The tap/trim setting of delay line 1304 can also be modified by the user of delay lock loop 400 through a user interface 1320. User interface 1320 includes the phase increment/decrement signal PSINCDEC, the phase shift enable signal PSEN, the phase shift clock signal PSCLK and the phase shift done signal PSDONE, which are provided to phase shift control logic 1310. The PSCLK signal is different than the PS_DLY_OUT clock signal, thereby requiring the coordination of these two clock domains within phase shift control logic

- 1 PSCLK signal. At the same time, or prior to this cycle, the
- 2 PSINCDEC signal is asserted high or low, thereby causing the
- 3 numerator of the fraction in equations (8), (9) or (10) to be
- 4 incremented or decremented by one, respectively. If the
- 5 increment or decrement in the numerator is sufficient to
- 6 warrant a change in the count value in up/down counter 1311,
- 7 then this change is implemented. When digital phase shifter
- 8 1100 has completed the increment or decrement operation,
- 9 phase shift control logic 1310 asserts the PSDONE signal for
- 10 one cycle of the PSCLK signal, thereby indicating to the user
- 11 that the tap/trim setting of delay line 1304 can be modified
- 12 again.
- Fig. 15 is a block diagram illustrating phase shift
- 14 control logic 1310 in more detail. In the described
- 15 embodiment, phase shift control logic 1310 includes
- multiplexers 1501-1506, up/down signed counter 1511,
- 17 registers MO-M1, adder 1531, bias adder/subtractor 1532,
- 18 comparator block 1533, product register 1541, OR gate 1542,
- 19 AND gate 1543, control block 1550 and up/down counter 1311.
- 20 Phase shift control logic 1310 performs the mathematics
- to convert the TAP_TRIM[8:0], LFC[7:0], HFC[7:0], PS_SIGN and
- 22 PS_MAG[7:0] signals to the PS_TT[8:0] value, such that the
- 23 phase shift delay introduced by delay line 1304 is the
- 24 desired fractional part of the clock period. Phase shift
- 25 control logic 1310 also includes a user interface 1320 that
- 26 allows dynamic phase adjustments, and an interface to DLL
- 27 control 1312.
- DLL control 1312 specifies when phase shift control
- 29 logic 1310 may change the PS_TT[8:0] signal. DLL control
- 30 1312 does this with an asynchronous 4 wave front hand shake
- 31 cycle between the GO signal (a request from DLL control 1312)
- 32 and the DONE signal (a response from phase shift control
- 33 logic 1310).
- 34 The first GO signal asserted after the RESET signal
- 35 causes the PS_TT[8:0] signal to increment from zero to the
- 36 correct initial setting. On subsequent cycles, the

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1 PS_TT[8:0] signal is unchanged, increased, or decreased to

2 maintain the correct delay (i.e., the currently specified

3 fractional portion of the REF_CLK period).

A primary state machine of phase shift control logic

5 1310 remains dormant until the GO signal is received from DLL

6 control 1312. After the GO signal is captured and

7 synchronized to the local clock signal, this primary state

8 machine is used to calculate the current PS_TT[8:0] per

9 equations (6)-(10) provided above. When the calculation and

10 PS_TT update is completed, the DONE signal is activated to

inform DLL control 1312 that the operation is complete.

12 After the primary state machine is started, control proceeds

13 to the next state after one clock cycle, unless otherwise

14 noted. The various states of the primary state machine will

15 now be described.

During an IDLE state, the PS_SIGN and PS_MAG[7:0] signals are loaded into up/down signed counter 1511. Signed counter 1511 provides the PS_SIGN signal as the SIGN signal, and the PS_MAG[7:0] signal as the PS[7:0] signal. The PS[7:0] signal is loaded into register MO.

In addition, the HF_MODE signal causes either the HFC[7:0] value or the LFC[7:0] value to be routed through multiplexer 1501. In the described example, the HF_MODE signal has a logic "0" value (low frequency mode), thereby causing the LFC[7:0] value to be passed. Multiplexers 1502, 1503 and 1504 are controlled to pass the LFC[7:0] value from the output of multiplexer 1501 to register M1. The LFC[7:0] value is loaded into register M1, thereby completing the IDLE

value is loaded into register M1, thereby completing the IDLE

29 state.

30 The primary state machine then enters an M1_TO_PROD
31 state, in which the contents of register M1 are transferred
32 into product register 1541. Note the product register 1541
33 was initially reset to store a logic zero value. Adder 1531
34 initially adds this initial zero value (on the B input
35 terminal of adder 1531) to the contents of register M1 (on
36 the A input terminal of adder 1531). The result (i.e., the

- 1 LFC[7:0] constant) is loaded into product register 1541,
- 2 thereby completing the M1_TO_PROD state.
- The primary state machine then enters a TAP_TRIM_TO_M1
- 4 state, where the TAP_TRIM[8:0] signal is loaded into register
- 5 M1. The primary state machine controls the multiplexers
- 6 1502-1504 to route the TAP_TRIM[8:0] signal to register M1.
- 7 The primary state machine then enters a SHIFT1 state, in
- 8 which the TAP_TRIM[8:0] signal is multiplied by 2. This is
- 9 accomplished by routing the TAP_TRIM[8:0] signal from the
- 10 output of register M1 to the "1" input terminal of
- nultiplexer 1506. This path shifts the TAP_TRIM[8:0] signal
- 12 left by one bit, thereby effectively multiplying the
- 13 TAP_TRIM[8:0] signal by 2. This corresponds with the
- 14 multiply by 2 function described above in equation (7). The
- shifted TAP_TRIM[8:0] signal is routed through multiplexers
- 16 1506, 1503 and 1504 and is re-loaded into register M1.
- If the HF_MODE signal has a logic "0" state (i.e., low
- 18 frequency mode), then the primary state machine enters a
- 19 SHIFT2 state, in which the TAP_TRIM[8:0] signal is again
- 20 multiplied by 2 (thereby providing the multiply by four
- 21 function required by equation (6)). The multiply by 2
- 22 operation of the SHIFT2 state is performed in the same manner
- 23 as the multiply by 2 operation of the SHIFT1 state. If the
- 24 HF_MODE signal has a logic "1" state (i.e., high frequency
- 25 mode), then the primary state machine skips the SHIFT2 state.
- The primary state machine then enters a ETTP_TO_M1
- 27 state, in which the shifted TAP_TRIM[8:0] signal stored in
 - 28 register M1 is added to the LFC[7:0] constant stored in
 - 29 product register 1541, thereby creating the ETT/P value. To
 - 30 accomplish this, adder 1531 is controlled to add the contents
 - of register M1 (i.e., the shifted TAP_TRIM[8:0] value) and
 - 32 the contents of product register 1541 (i.e., the LFC[7:0]
 - 33 constant). The result (i.e., the ETT/P value) is routed
 - 34 through multiplexer 1504 and loaded into register M1.

The primary state machine then enters a RST_PROD state, in which the contents of product register 1541 are reset to a zero value.

The primary state machine then enters a MULTIPLY state, 4 in which the ETT/P value stored in register M1 is multiplied 5 by the PS[7:0] value stored in register MO. The 19-bit adder 6 1531 is used to multiply these values, using an iterative add 7 and shift method. Thus, adder 1531 initially adds zero to 8 the ETT/P value, such that the ETT/P value is initially 9 provided to the input terminal of product register 1541. At 10 this time, the PS[0] bit is provided to the load terminal of 11 product register 1541. If the PS[0] bit has a logic "1" 12 value, then the ETT/P value is loaded into product register 13 If the PS[0] bit has a logic "0" value, then the ETT/P 14 value is not loaded into product register 1541 (i.e., product 15 register 1541 continues to store a zero value). The contents 16 of product register 1541 are provided to the B input terminal 17 of adder 1531 as the P[18:0] signal. 18

After this first iteration, the PS[7:0] value is shifted 19 to the right by one bit, such that register MO provides the 20 PS[1] bit to the load input terminal of product register 21 1541. Also after the first iteration, the ETT/P value stored 22 in register M1 is shifted to the left by one bit by routing 23 this value through the left-shifting input terminal of 24 multiplexer 1506 and multiplexers 1503-1504. This left-25 shifted ETT/P value is loaded into register M1. Adder 1531 26 then provides an output equal to the sum of the left shifted 27 ETT/P value and the contents of product register 1541. 28 the PS[1] bit has a logic "1" value, then the output of adder 29 1531 is loaded into product register 1541. If the PS[1] bit 30 has a logic "0" value, then the output of adder 1531 is not 31 loaded into product register 1541, and the contents of 32 product register 1541 remain unchanged. 33

This process is repeated, with the ETT/P value stored in register M1 being shifted left and the PS[7:0] signal in register M0 being shifted right on each iteration. The

- process is completed when bits M0[7:1] all have logic "0"
- 2 values. At this time, product register 1541 holds a value
- 3 equal to ETT/P x PS_MAG (see equations (8), (9), (10)). If
- 4 either one of bits P[18:17] provided by product register 1541
- 5 has a logic "1" value, then an overflow condition exists.
- 6 Under these conditions, OR gate 1542 provides a logic high
- 7 OVERFLOW signal, and product register 1541 is prevented from
- 8 changing state until the MULTIPLY state is exited.
- 9 After the MULTIPLY state is complete, the primary state
- 10 machine enters a PASS state. During the PASS state, bias
- 11 adder/subtractor 1532 is allowed time to complete an add or
- 12 subtract operation. Bits P[16:8] of product register 1541
- 13 are provided to the "A" input terminal of bias
- 14 adder/subtractor 1532, thereby right shifting the contents of
- 15 product register 1541 by 8 bits. This effectively divides
- 16 the contents of product register by 256 (see equations
- (8), (9), (10)). The "B" input terminal of bias
- 18 adder/subtractor 1532 is coupled to receive a value of either
- 19 "0" (if CENTERED = 0) or 256 (if CENTERED =1). Bias
- 20 adder/subtractor 1532 will perform an addition (B+A) if AND
- 21 gate 1543 provides a logic "0" output signal. Conversely,
- 22 bias adder/subtractor 1532 will perform a subtraction (B-A)
- 23 if AND gate 1543 provides a logic "1" output signal. AND
- 24 gate 1543 only provides a logic "1" signal if delay lock loop
- 25 400 is configured in the variable mode (CENTERED = 1), and
- 26 up/down signed counter 1511 has a negative value (SIGN = 1).
- 27 If bit R[9] of bias adder/subtractor 1532 has a logic "1"
- value, OR gate 1542 will assert the OVERFLOW signal, thereby
- 29 indicating that an overflow condition exists. As long as the
- 30 OVERFLOW signal is not asserted, the result R[8:0] provided
- 31 by bias adder/subtractor 1532 represents the desired
- 32 PS_TT[8:0] signal.
- Note that the OVERFLOW signal can be set due to any of
- 34 the following: (a) the value provided by product register
- 35 1541 is not between 0 and 1FFFF, inclusive, (b) the R[8:0]
- output of bias adder/subtractor 1532 is not between 0 and

1 1FF, inclusive (c) tap/trim counter 1311 would wrap if 2 changed in the selected direction, and (d) up/down counter 3 1511 would wrap if changed in the selected direction.

After the PASS state is complete, the primary state machine enters an ADJUST_PSTT state. In this state, the

6 PS_TT[8:0] signal is set equal to the result R[8:0] provided

7 by bias adder/subtractor 1532. The "A" input terminal of

8 comparator 1533 is coupled to receive the result R[8:0] of

9 bias adder/subtractor 1532. The "B" input terminal of

10 comparator 1533 is coupled to receive the PS_TT[8:0] signal

11 from up/down counter 1311. Comparator 1533 provides logic

12 high signal to the clock enable input terminal (CE) of

up/down counter 1311 if the R[8:0] signal is not equal to the

14 PS_TT[8:0] signal, thereby enabling up/down counter 1311.

15 Comparator 1533 also provides a logic high signal to the UP

terminal of up/down counter 1311 if the PS_TT[8:0] signal is

17 less than the R[8:0] signal. Conversely, logic block 1533

18 provides a logic low signal to the UP terminal of up/down

counter 1311 if the PS_TT[8:0] signal is greater than or

20 equal to the R[8:0] signal. Up/down counter 1311 is

incremented by one if the UP terminal receives a logic "1"

22 signal, and is decremented by one if the UP terminal receives

23 a logic "0" signal. Upon RESET, up/down counter 1311 is

24 reset to a logic zero value. Consequently, up/down counter

25 1311 will adjust the PS_TT[8:0] value until this value is

26 equal to the R[8:0] value (or until overflow occurs). When

27 the PS_TT[8:0] signal is equal to the R[8:0] signal, or

28 OVERFLOW is true, control logic 1550 sets the DONE signal.

29 Control logic 1550 sets the PS_LOCKED signal the first time

30 the DONE signal is asserted after RESET. The PS_LOCKED

31 signal informs DLL control 1312 that the phase shift logic

32 1310 has been properly initialized. An exception is during

33 the locking process, where the DONE signal is not set if

34 OVERFLOW is true, so the PS_LOCKED signal will not set

35 either.

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The primary state machine then enters the WT_GONOT state, in which the state machine waits until the GO signal is inactive, and then enters the IDLE state.

External user interface 1320 is provided to allow
dynamic changes to the phase shift (i.e., the fraction
numerator of equations (8),(9),(10)) during normal operation.
The user may increment or decrement the fraction numerator.
In the variable modes, the fraction numerator may cross from
positive through zero to negative, and vice-versa. External

10 user interface 1320 is synchronous with the external clock

II signal PSCLK. Note that the rest of the clocked elements of

12 phase shift control circuit 1310 are clocked by the

PS_DLY_OUT clock signal. The module uses standard techniques to cross from the PSCLK domain to the PS_DLY_OUT clock domain and vice-versa.

A second state machine, namely, a dynamic phase change (DPS) state machine, controls user interface 1320. Running in the PS_DLY_OUT clock domain, the DPS state machine also ensures that changes are made to the signed up/down counter 1511 only when this counter is not being used by the primary state machine. After the DPS state machine is started, control proceeds to the next state after one clock cycle, unless otherwise noted in the description below.

The DPS state machine starts in a DPS_IDLE state, wherein the state machine waits for the PSEN signal to be asserted. Upon detecting the PSEN signal (as clocked in by the PSCLK signal), the DPS state machine will proceed to the next state. However, to avoid logical discontinuity, the DPS_IDLE state cannot be exited unless the primary state machine is in the IDLE state.

The DPS state machine then enters a DPS_CNTR state, in which counter 1511 is incremented if the captured PSINCDEC signal has a logic "1" value, and decremented if the captured PSINCDEC signal has a logic "0" value.

35 The DPS state machine then enters a DPS_W_ADJUST_PSTT 36 state, in which the DPS state machine waits until the primary 1 state machine completes a corresponding adjustment cycle.

2 The DPS state machine remains in this state until the exit

- conditions for the primary state ADJUST_PSTT are true.
- The DPS state machine then enters a DPS_SETDONE state,
- 5 in which the PSDONE signal (which is coupled to the PSCLK
- 6 domain) is set. The asserted PSDONE signal informs the user
- 7 that the requested phase change has been completed.
- 8 Processing then returns to the DPS_IDLE state.
- 9 In the foregoing manner, digital phase shifter 1100 is
- 10 capable of precisely modifying the delay between the REF_CLK
- and S_CLK signals. This operation is controlled to
- 12 compensate for low frequency and high frequency signals, as
- well as for variations in temperature. Advantageously, the
- 14 phase can be modified both automatically and under user
- 15 control.

- Fig. 16 is a block diagram of a digital spread spectrum
- 17 (DSS) circuit 1600 in accordance with another embodiment of
- 18 the present invention. DSS circuit 1600 is coupled between
- 19 up/down counter 1311 and binary-to-gray conversion circuit
- 20 1305 (See, Fig 13). Both up/down counter 1311 and DSS
- 21 circuit 1600 are clocked by the PS_DLY_OUT signal. In
- 22 general, DSS circuit 1600 can be configured to add or
- 23 subtract small predetermined values to the PS_TT[8:0] signal
- 24 to create the JOINT_TT[8:0] signal. In this case, DSS
- 25 circuit 1600 is in a spread spectrum mode. While in the
- 26 spread spectrum mode, the JOINT_TT[8:0] signal causes small
- 27 variations in the clock period of the PS_DLY_OUT signal.
- DSS circuit 1600 can also be configured to disable the
- 29 spread spectrum mode, such that the PS_TT[8:0] signal is
- 30 transmitted through DSS circuit 1600 without change. This is
- 31 referred to as the DSS bypass mode.
- 32 Fig. 17A illustrates the DSS bypass mode, in which the
- 33 PS_DLY_OUT signal has a frequency of 100 MHz and an energy of
- 34 X. In determining the electromagnetic emission of the chip,
- 35 the FCC will use a window 1701 having a specified width
- 36 (e.g., 1 MHz). Because the PS_DLY_OUT signal has a single

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frequency, the 1 MHz window 1701 will capture all of the
energy X of the PS_DLY_OUT signal.

Fig. 17B illustrates one of the spread spectrum modes of DSS circuit 1600, in which the PS_DLY_OUT signal is

5 controlled to exhibit frequencies of approximately 98, 98.5,

6 99, 99.5, 100, 100.5, 101, 101.5 and 102 MHz. Because each

7 of these frequencies exists only 1/9 of the time, the

8 PS_DLY_OUT signal has an energy of 1/9 X at each of these

9 frequencies. As a result, the 1 MHz window 1701 will only

10 capture three of the nine frequencies at any given time. As

11 a result, the energy detected by the 1 MHz window has a

12 maximum value of 1/3 X. This represents a significant

13 reduction in EMI energy versus the bypass mode. As the base

frequency of the PS_DLY_OUT signal changes, the number of

15 frequencies existing within the 1 MHz window may change.

Fig. 18 is a circuit diagram of DSS circuit 1600 in accordance with one embodiment of the present invention. DSS circuit 1600 includes pattern generator 1801, signed adder 1802, pipeline register 1803, 5-bit up counter 1804, D flipflops 1805-1806, inverter 1807, OR gate 1808, and NAND gate 1809. The elements of DSS circuit 1600 are clocked by the PS_DLY_OUT signal.

To enable DSS circuit 1600, a configuration memory bit 23 is programmed to store a logic low EN_DSS# signal, thereby 24 enabling the user to select whether or not the DSS circuit 25 1600 can be used during normal operation of delay lock loop 26 If the user wants to use DSS circuit 1600, the user 27 must also provide a logic high DSS_EN signal to NAND gate 28 The RESET signal is then asserted high, which causes 29 OR gate 1808 to provide a logic high signal to clear pattern 30 generator 1801, clear flip-flop 1805, and asynchronously set 31 5-bit up counter 1804 to a value of "10000" (i.e., binary 32 16). 33

Initially, delay lock loop 400 is not locked (i.e.,

35 DLL_LOCKED is low). As a result, NAND gate provides a logic

36 "1" value, which is loaded into flip-flop 1805. This logic

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1 "1" value causes OR gate 1808 to provide a logic "1" output

value, thereby maintaining pattern generator 1801 in a

3 cleared state. At this time, pattern generator 1801 provides

4 a trim signal t[9:0] having a value of zero. As a result,

5 the PS_TT[8:0] signal provided by up/down counter 1311 passes

6 through adder 1802 and pipeline register 1803 unchanged.

This effectively removes DSS circuit 1600 from delay lock loop 400.

After delay lock loop 400 becomes locked, the DLLS LOCKED signal transitions to a logic high value. response, NAND gate 1809 provides a logic "0" output signal. This logic "0" signal is latched into flip-flop 1805 on the next rising edge of the PS_DLY_OUT signal. As a result, OR gate 1808 provides a logic "0" signal which releases pattern generator 1801, 5-bit up counter 1804 and flip-flop 1805. At this time, pattern denerator 1801 is enabled to generate a predetermined pattern. The particular pattern is selected by the SPREADSEL[3:0] signal. In one embodiment, pattern generator 1801 is capable of generating patterns for creating spread-2, spread-4, spread-6, spread-8, spread-16, spread-32, and spread-64 configurations. In the present example, the SPREADSEL[3:0] signal is selected to provide a pattern for a spread-8 configuration.

In the described embodiment, up/down counter 1311 asserts a CHANGE_PS signal when the contents of up/down counter 1311 are being changed. When the CHANGE_PS signal is asserted, the output t[9:0] of pattern generator 1801 is prevented from changing, thereby avoiding contention between pattern generator 1801 and up/down counter 1311.

In general, pattern generator provides a trim value t[9:0] to the A input terminal of adder 1802, and counter 1311 provides the PS_TT[8:0] signal to the B input terminal of adder 1802. Note that a PS_TT[9] bit having a logic "0" value is concatenated to the PS_TT[8:0] signal. Also note that bits t[9:4] are set equal to t[3]. In the spread-8

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pattern, the trim value t[9:0] can have values of 0, +1, +2, -1 and -2.

Adder 1802 performs a signed addition of the PS_TT[9:0] 3 and t[9:0] signals, thereby providing a sum signal s[9:0]. 4 As long as the sum bit s[9] has a logic "0" value, the sum 5 value s[8:0] will be within the operating range of 512-tap 6 delay line 1304. The logic "0" sum bit s[9] enables pipeline 7 register 1803 to latch the s[8:0] signal. Pipeline register 8 1803 then transmits the s[8:0] to binary-to-gray decoder 1305 9 as the PS TAP TRIM[8:0] signal. 10

If sum bit s[9] has a value of "1", then pipeline
register 1803 is disabled, and does not latch the
corresponding s[8:0] signal. The logic "1" s[9] bit is
clocked into flip-flop 1805 by the PS_DLY_OUT signal and
provided to the synchronous input terminal SI(6) of 5-bit up
counter 1804. When the PS_DLY_OUT signal is asserted high,
5-bit up counter 1804 is set to a value of "00110".

It should be noted that prior to loading counter 1804 with a value of "00110", counter 1804 was set to a value of "10000". Bit [4] of the counter (i.e., the "1" bit in "10000") is provided to inverter 1807. Inverter 1807, in turn, provides a logic "0" bit the enable input (CE) of 5-bit up counter 1804. As a result, the 5-bit up counter 1804 is effectively disabled until it is loaded with the "00110" value. The output of inverter 1807 is also used as a DSS OVERFLOW signal.

After the "00110" value has been loaded into 5-bit up 27 counter 1804, bit [4] of the counter has a logic "0" state. 28 As a result, the DSS_OVERFLOW signal is asserted high, and 5-29 bit up counter 1804 is enabled. Once the DSS_OVERFLOW signal 30 is set at a logic high state, this signal will remain in a 31 logic high state for at least 10 cycles of the PS_DLY_OUT 32 signal. The DSS_OVERFLOW signal will be reset to a logic low 33 value if the s[9] signal transitions back to a logic "0" 34 value, and remains at a logic "0" value for 10 consecutive 35 cycles of the PS_DLY_OUT signal. After the s[9] signal 36

31^t

- transitions to a logic "0" value, counter 1804 will begin 1
- counting up. If the s[9] signal remains at a logic "0" state 2
- for ten clock cycles, then counter 1804 will count up to 3
- "10000", thereby clearing the DSS_OVERFLOW signal. 4
- if the s[9] signal has a logic "1" value any time during 5
- these ten clock cycles, then the 5-bit counter will be reset 6
- to a "00110" value, thereby resulting in a logic high 7
- DSS_OVERFLOW signal. This enables the user to reliably 8
- sample the status of the DSS_OVERFLOW signal. 9
- described embodiment, the DSS_OVERFLOW signal is logically 10
- OR'ed with the OVERFLOW signal of Fig. 15, thereby providing 11
- a single signal to identify overflow conditions.) 12
- The trim signals t[9:0] generated by pattern generator 13
- 1801 determine how the period of the PS_DLY_OUT signal is 14
- adjusted. A spread-8 configuration will now be described. 15
- This example assumes that the REF_CLK signal has a base 16
- frequency of 100 MHz, and that the 512-tap/trim delay line 17
- 1304 is connected in line with the REF_CLK signal (i.e., 18
- S_LAGS_REF = 1 and CENTERED = 1). This example also assumes 19
- that one trim delay is equal to 50 picoseconds (ps). 20
- Figs. 19A-19B are waveform diagrams illustrating the 21
- REF_CLK and S_CLK signals when DSS circuit 1600 is controlled 22
- to implement a spread-8 configuration. During the first 23
- three clock cycles C1-C3 (i.e., until 30000 ns) DSS circuit 24
- 1600 is disabled by the DSS_EN signal provided by the user. 25
- As a result, pattern generator 1801 provides a trim signal 26
- t[9:0] having a value of 0. During these three clock cycles 27
- C1-C3, the REF_CLK and S_CLK are synchronized, with each of 28
- these signals having a period of 10000 ns.

During the fourth clock cycle C4, pattern generator 1801 is enabled and provides a trim signal t[9:0] having a value equal to 2 trim settings. In response, signed adder circuit

- 32
- 1802 provides adds two trim settings to the PS_TT[8:0] signal 33
- provided by up/down counter 1311. As a result, the cycle C4 34
- of the S_CLK signal is lengthened by two trim settings, or 35
- 100 ps. Cycle C4 of the S_{CLK} signal therefore has a period 36

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of 10100 ns, such that the rising edge of the fifth cycle C5

of the S_CLK signal occurs at 40100 ns. At this time, there

3 is an initial offset of 100 ns between the REF_CLK and S_CLK

4 signals. This initial offset is provided one time only

5 before implementing the normal spread-8 configuration. This

6 initial offset enables the spread 8 configuration to be

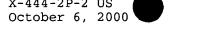
7 implemented in an optimal manner as described below.

During the fifth clock cycle C5, pattern generator 1801 provides a trim signal t[9:0] having a value equal to 1 trim setting. This represents a change of -1 trim setting (-50 ps) with respect to the previous cycle. As a result, the S_CLK signal will have a period equal to 10000 ps - 50 ps, or 9950 ps, such that the rising edge of the next clock cycle C6 occurs at 50050 ns. The frequency of the S_CLK signal is equal to 100.5 MHz during cycle C5.

During the sixth clock cycle C6, pattern generator 1801 provides a trim signal t[9:0] having a value equal to 2 trim settings. This represents a change of +1 trim setting (+50 ps) with respect to the previous cycle. As a result, the S_CLK signal will have a period equal to 10000 ps + 50 ps, or 10050 ps, such that the rising edge of the next clock cycle C7 occurs at 60100 ns. The frequency of the S_CLK signal is equal to 99.5 MHz during cycle C5.

Processing continues, with pattern generator 1801 24 providing trim signals t[9:0] having values of 0, 2, -1, 2, -25 2, 2, and 2 during clock cycles C7-C13, respectively. These 26 trim values correspond with trim differences of -2, 2, -3, 3, 27 -4, 4 and 0 during clock cycles C7-C13, respectively. 28 result, the S_CLK signal has periods of 9900, 10100, 9850, 29 10150, 9800, 10200 and 10000 ps during clock cycles C7-C13, 30 respectively. This means that the S_CLK signal has 31 frequencies of 101, 99, 101.5, 98.5, 102, 98 and 100 MHz, 32 during clock cycles C7-C13, respectively. This provides for 33 each of the eight frequencies illustrated in Fig. 17B, plus 34 the base frequency of 100 MHz. The pattern of clock cycles 35

- 1 C5-C13 is repeated during the operation of delay lock loop
- 2 400, thereby continuing the spread spectrum operation.
- In the example of Figs. 19A and 19B, the skew between
- 4 the REF_CLK signal and the S_CLK signal is equal to 50, 100,
- 5 0, 100, -50, 100, -100, 100 and 100 ps during clock cycles
- 6 C5-C13, respectively. Thus, the skew between these two
- 7 signals has a maximum value of 100 ps, and an average value
- 8 of 44.4 ps. This is a relatively stable clock signal in view
- 9 of the large number of frequencies provided.
- In another embodiment of the present invention, the
- initial offset provided during clock cycle C4 can be
- 12 eliminated. In this embodiment, the trim values provided by
- 13 pattern generator 1801 are selected to be -1, 0, -2, 0, -3,
- 14 0, -4, 0 and 0 during clock cycles C5-C13, respectively.
- 15 These trim values correspond with trim differences of -1, 1,
- 16 -2, 2, -3, 3, -4, 4 and 0 during clock cycles C5-C13,
- 17 respectively. As a result, the S_CLK signal has periods of
- 18 9950, 10050, 9900, 10100, 9850, 10150, 9800, 10200 and 10000
- 19 ps during clock cycles C5-C13, respectively. This means that
- the S_CLK signal has frequencies of 100.5, 99.5, 101, 99,
- 21 101.5, 98.5, 102, 98 and 100 MHz, during clock cycles C5-C13,
- 22 respectively. Again, this provides for each of the eight
- 23 frequencies illustrated in Fig. 17B, plus the base frequency
- of 100 MHz. The pattern of clock cycles C5-C13 is repeated
- 25 during the operation of delay lock loop 400, thereby
- 26 continuing the spread spectrum operation. In this example,
- 27 the skew between the REF_CLK signal and the S_CLK signal is
- 28 equal to -50, 0, -100, 0, -150, 0, -200, 0, and 0 ps,
- 29 respectively during clock cycles C5-C13, respectively. Thus,
- 30 the skew between these two signals has a maximum value of 200
- 31 ps, and an average value of -55.6 ps.
- 32 Although a spread-8 configuration (i.e., a base
- 33 frequency plus eight spread frequencies) has been described,
- it is understood that other spread spectrum configurations
- 35 can also be implemented, and are considered to fall within



the scope of the present invention. For example, spread-2, 1

spread-4 and spread-6 configurations can be provided. 2

Pattern generator 1801 provides a pattern of trim values 3

equal to -1, 0 and 0 to provide the three frequencies of the 4

spread-2 configuration. 5

Pattern generator 1801 provides a pattern of trim values 6 equal to -1, 0, -2, 0 and 0 to provide the five frequencies 7 of the spread-4 configuration. To add an initial offset, 8 pattern generator 1801 can provide a pattern of trim values 9 equal to 1 (initial offset), 0, 1, -1, 1, and 1 to provide 10 the five frequencies of the spread-4 configuration. 11

Pattern generator 1801 provides a pattern of trim values equal to -1, 0, -2, 0, -3, 0 and 0 to provide the seven frequencies of the spread-6 configuration. To add an initial offset, pattern generator 1801 can provide a pattern of trim values equal to 1 (initial offset), 0, 1, -1, 1, -2, 1 and 1 to provide the seven frequencies of the spread-6 configuration.

Table 1 below summarizes characteristics of spread-2, spread-4, spread-6 and spread-8 configurations for a 100 MHz base clock signal.

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TABLE 1

DSS MODE	NONE	SPREAD-2	SPREAD-4	SPREAD-6	SPREAD-8
# of new freq.	0	2	4	6	8
Total # of freq.	1	3	5	7	9
% EMI peak	0	67	80	86	89
reduction					
+/- spread	0	1	2	3	4
(trim units)					
+/- spread (ps)	0	50	100	150	200

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Table 2 below summarizes the +/- spread of the base clock signal for the various DSS modes for selected frequencies between 25 MHz and 400 MHz.

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X-444-2P-2 US October 6, 2000

TABLE 2

		+/- Spread (% of period)				
Freq.	Period	NONE	SPRD-2	SPRD-4	SPRD-6	SPRD-8
25 MHz	40 ns	0.00%	0.13%	0.25%	0.38%	0.50%
50	20	0.00%	0.25%	0.50%	0.75%	1.00%
100	10	0.00%	0.50%	1.00%	1.50%	2.00%
200	5	0.00%	1.00%	2.00%	3.00%	4.00%
400	2.5	0.00%	2.00%	4.00%	6.00%	8.00%

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Table 3 below summarizes the number of ideal peaks within a 1 MHz window for the various DSS modes for selected frequencies between 25 MHz and 400 MHz.

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TABLE 3

		# IDEAL	# IDEAL PEAKS INSIDE 1 MHZ WINDOW				
Freq.	Period	NONE	SPRD-2	SPRD-4	SPRD-6	SPRD-8	
25 MHz	40 ns	1	3	5 .	7	9	
50	20	1	3	5	7	9	
100	10	1	3	3	3	3	
200	5	1	1	1	1	1	
400	2.5	1	1	1	1	1	

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Table 4 below summarizes the percentage of EMI energy reduction within a 1 MHz window for the various DSS modes for selected frequencies between 25 MHz and 400 MHz.

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TABLE 4

	-	+/- Spread (% of period)				
Freq.	Period	NONE	SPRD-2	SPRD-4	SPRD-6	SPRD-8
25 MHz	40 ns	0%	0%	0%	0%	0%
50	20	0%	0%	0%	0%	0%
100	10	0%	0%	40%	57%	67%
200	5	0%	67%	80%	86%	89%
400	2.5	0%	67%	80%	86%	89%

Table 5 below summarizes the EMI energy reduction within a 1 MHz window in db for the various DSS modes for selected frequencies between 25 MHz and 400 MHz.

TABLE 5

		1 MHZ EM	II ENERGY	REDUCTI	ON (db)	
Freq.	Period	NONE	SPRD-2	SPRD-4	SPRD-6	SPRD-8
25 MHz	40 ns	0	0	0	0	0
50	20	0	0	0	0	0
100	10	0	0	-2.2	-3.7	-4.8
200	5	0	-4.8	-7.0	-8.5	-9.5
400	2.5	0	-4.8	-7.0	-8.5	-9.5

Table 6 below summarizes the 1 MHz window range for selected frequencies between 25 MHz and 400 MHz.

TABLE 6

Frequency (MHz)	Period (ns)	1 MHz Window Range (period)
25	40	39.22 to 40.82 ns
50	20	19.80 to 20.20 ns
100	10	9.95 to 10.05 ns
200	5	4.99 to 5.01 ns
400	2.5	2.497 to 2.503 ns

Although the invention has been described in connection with several embodiments, it is understood that this invention is not limited to the embodiments disclosed, but is capable of various modifications which would be apparent to a person skilled in the art. For example, in view of this disclosure those skilled in the art can define other clock phase shifters, delay lines, output generators, controllers, phase detectors, and so forth, and use these alternative features to create a method, circuit, or system according to the principles of this invention. Thus, the invention is limited only by the following claims.



. APPENDIX A

APPENDIX A	CORRESPONDING TERMINOLOGY
TERMINOLOGY	USED IN THE SPECIFICATION

DLL	Delay Lock Loop 400
ZD2 section	Clock Phase Shifter 350
PS section	Digital Phase Shifter 1100
ZD1 section	Delay Line 310

Reset ZD2	Reset Clock Phase Shifter 350
ResetPS	Reset Digital Phase Shifter 1100
ResetZD1	Reset Delay Line 310
ChangeZD2	When asserted, allows Clock Phase Shifter
	350 to make a tap/trim change
GoPS	GO (when asserted, allows Digital Phase
	Shifter to make a tap/trim change)
ChangeZD1	When asserted, allows Delay Line 310 to make
: · ·	a tap/trim change
DLL_locked	DLL_LOCKED
locked_pre	Similar to DLL_LOCKED, except it remains
	true even if overflow occurs
PSlocked	When asserted, indicates that the initial
	tap/trim for delay line 1304 has been set
FREEZEDLL	User signal that holds all updates to delay
	lines in Delay Lock Loop 400
EnZD2	Configuration bit that enables Clock Phase
;	Shifter 350 (allows ResetZD2 to go inactive)
EnPS	Configuration bit that enables Digital Phase
	Shifter 1100 (allows ResetPS to go inactive)
EnZD1	Configuration bit that enables Delay Line
	310 (allows Reset ResetZD1 to go inactive)

CTI MODE	Whom have DII 400 in its teach and
CTLMODE	When true, DLL 400 is in test mode
Z2locked	When asserted, indicates that Clock Phase
	Shifter 350 delay lines have been adjusted
	(i.e., total delay is one CLKIN period)
DonePS	DONE
Z1locked .	When asserted, indicates that Delay line 310
•	has been adjusted (i.e., PS_S_CLK and
	PS_REF_CLK are in phase)
ZD2overflow	When asserted, indicates a wrap attempt on
	one or more delay line sections in Clock
·	Phase Shifter 350
ZDloverflow	When asserted, indicates a wrap attempt on
	Delay Line 310
Clk	REF_CLK

```
************
    File Name:
                DLLmngr 9.v
      Version:
                snapshot 00.08.07revA
                Tue Sep 26 17:15:26 2000 (Pacific Time)
    Generated:
       Author:
                John Loque
        Email:
                john.logue@xilinx.com
      Company:
                Xilinx
                Copyright (c) 2000 Xilinx, Inc.
                All rights reserved
               ******************
`timescale 1 ps / 1 ps
module DLLmngr 9(
             ResetZD2, ResetPS, ResetZD1,
             ChangeZD2, GoPS, ChangeZD1,
             DLL locked, locked pre,
             PSlocked, FREEZEDLL, EnZD2, EnPS, EnZD1, CTLMODE,
             DeadTime, LiveTime, z2Locked, DonePS, z1Locked,
             ZD2overFlow,
              // PSoverFlow,
              ZDloverFlow,
              Clk, Reset);
// This is a one-hot state machine that controls modules zd2Synth, PhaseShift,
// and zdlSynth.
// It has the following configuration:
    Timeout counter width in bits: 9
// FREEZEDLL operation:
// If FREEZEDLL S goes true when in a state between updates (deadtime), that
// state is retained until FREEZEDLL_S goes false; i.e., it hangs in that state
// until FREEZEDLL S goes false.
// If FREEZEDLL S goes true when updating PS, nothing happens until it advances
// to the next deadtime state, where it hangs until FREEZEDLL S goes false.
// If FREEZEDLL S goes true when updating ZD1 or ZD2, it immediately exits to
// the corresponding deadtime state, where it hangs until FREEZEDLL S goes
// false.
                    // ZD2 reset
output ResetZD2;
output ResetPS;
                    // PhaseShift reset
output ResetZD1;
                    // ZD1 reset
output ChangeZD2;
                    // Allow ZD2 to make a tap/trim change
output GoPS;
                    // Go signal to PhaseShift
output ChangeZD1;
                    // Allow ZD1 to make a tap/trim change
output DLL locked;
                    // DLL top level locked status
output locked pre;
                    // locked status that remains true if overflow occurs
```

```
PSlocked;
input
                    // The initial Phase Shift tap/trim has been set
input
      FREEZEDLL:
                    // Halts all DLL delay line updates as soon as possible
input
      EnZD2;
                    // config bit: ZD2 enabled
input
      EnPS:
                    // config bit: PhaseShift enabled
      EnZD1:
input
                    // config bit: ZD1 enabled
input
                    // true when test mode selected
      CTLMODE;
input [7:0] DeadTime; // init value for Timeout cntr between module enables
input [7:0] LiveTime; // init value for Timeout cntr during ZD2 & ZD1 enables
input
      z2Locked;
                    // ZD2 is locked
input DonePS;
                    // Done signal from PhaseShift
input
      zlLocked;
                    // ZD1 locked
      ZD2overFlow;
input
                    // Wrap attempt on one or more ZD2 delay lines
input ZDloverFlow;
                    // Wrap attempt on ZD1 delay line
input Clk;
input Reset;
                    // asynchronous reset
// ********** DLL Locked **********
// DLL locked goes true when all selected functions are locked.
// Overflow on ZD1 or ZD2 causes it to go false (if the function is selected).
// It is always true if no functions are selected.
assign DLL locked = (-EnZD2 | (z2Locked & -ZD2overFlow))
                 & (~EnPS
                         (PSlocked))
                 & (-EnZD1 | (z1Locked & -ZD1overFlow));
// locked_pre is an SR latch that remembers the 1st DLL locked after Reset
assign locked_pre = ~(Reset | ~(DLL locked | locked pre));
reg z2Locked S;
always @(posedge Clk) z2Locked S <= #`FFDLY z2Locked;
reg DonePS S;
always @(posedge Clk) DonePS S
                                <= #`FFDLY DonePS;
req zlLocked S;
always @(posedge Clk) z1Locked S <= #`FFDLY z1Locked;
req FREEZEDLL S;
always @(posedge Clk) FREEZEDLL S <= #`FFDLY FREEZEDLL;
// define state bit numbers
parameter IDLE
                             // 001 Must be bit 0 (State is Reset to 1)
         INITPS
                            // 002 initialize PhaseShift
                      =
                        1,
         INITZD1
                         2,
                             // 004 initialize ZD1
                      =
                             // 008 wait dead time before changing ZD2
         WDZD2
                      =
                         3,
                             // 010 wait live time while changing {\tt ZD2}
         WLZD2
                         4,
         WDPS
                             // 020 wait dead time before changing PhaseShift
                      = 5,
                      = 6,
         WDONE
                            // 040 wait PhaseShift Done
         WDZD1
                            // 080 wait dead time before changing ZD1
                      = 7,
         WLZD1
                            // 100 wait live time while changing ZD1
                      = 8;
reg [WLZD1:0] State;
                     // Current state
```

```
reg [WLZD1:0] NextState; // next state
 assign ChangeZD2 = State[IDLE]
                                   | State[WLZD2];
 assign ChangeZD1 = State[INITZD1] | State[WLZD1];
               = State(INITPS) | State(WDONE);
 assign GoPS
 // ********* Resets **********
 // This section generates reset signals for ZD2, PS, ZD1, and the DLLmngr
 // itself. All resets go active while Reset is true. The various resets
 // then go inactive (or not) as follows:
 // ResetZD2 - goes inactive immediately if EnZD2 is true; otherwise,
 //
               it never goes inactive.
 // ResetPS - goes inactive immediately if EnPS & CTLMODE are both true, else
               goes inactive when ZD2 locks, if EnPS is true; otherwise,
 //
               it never goes inactive.
 //
 // ResetZD1 - goes inactive immediately if EnZD1 & CTLMODE are both true;
              otherwise, it goes inactive synchronous to the rising edge of
 //
 //
              Clk when signal RelResetZD1 is true.
 // DLLmngrReset - goes inactive immediately if any of ZD2, PS, or ZD1 are
                  enabled AND Test Mode is not selected. Otherwise, it
 //
 //
                  never goes inactive.
 wire ResetZD2n = ~(Reset | (~(ResetZD2n | EnZD2))); // SR latch
 wire ResetZD2 = ~ResetZD2n;
 wire ClrResetPS = EnPS & (z2Locked | CTLMODE); // JDL 07/31/00
 wire ResetPSn = ~(Reset | (~(ResetPSn | ClrResetPS))); // SR latch JDL
 07/24/00
 wire ResetPS = ~ResetPSn;
 wire RelResetZD1 = State[INITPS] & EnZD1 & (~EnPS | DonePS S);
 wire AsyncClr = EnZD1 & CTLMODE;
 reg ResetZD1;
 always @(posedge Clk or posedge Reset or posedge AsyncClr)
begin
                       ResetZD1 <= #`FFDLY 1'b1; // async set</pre>
  if (Reset)
                       ResetZD1 <= #`FFDLY 1'b0; // async clr</pre>
  else if (AsyncClr)
   else if(RelResetZD1) ResetZD1 <= #`FFDLY 1'b0; // edge trigger</pre>
 end
wire EnDLLmngr = (EnZD2 | EnPS | EnZD1) & ~CTLMODE;
wire DLLmngrResetN = ~(Reset | (~(DLLmngrResetN | EnDLLmngr))); // SR latch
 wire DLLmngrReset = ~DLLmngrResetN;
// *********** TimeOut Counter ***********
wire SelLive = State[WDZD2] | State[WDPS] | State[WDZD1];
wire [7:0] TOcntrMux = SelLive ? LiveTime : DeadTime;
```

```
wire [8:0] TOcntr;
wire TO = TOcntr[8]; // timeout
wire LdTOcntr = State(INITZD1)
               (State[WDZD2] & TO)
               (State[WLZD2] & TO)
                (State[WDPS] & TO)
                State[WDONE]
                (State[WDZD1] & TO)
               (State[WLZD1] & TO);
// instantiate timeout counter
cntr 9 AI 0 LD CE DN TOC(
          .Out (TOcntr),
          .AI (DLLmngrReset),
          .LD(LdTOcntr),
          .In({1'b0, TOcntrMux}),
          .CE(~TO),
          .Clk(Clk));
always @(posedge Clk or posedge DLLmngrReset)
  if(DLLmngrReset) State <= #`FFDLY 1; // select IDLE state on Reset</pre>
      else State <= #`FFDLY NextState;</pre>
// next state network
always @(State or EnZD1 or EnZD2 or EnPS or
        z2Locked_S or DonePS S or z1Locked S or TO or FREEZEDLL S)
  NextState = 0;
  case(1'b1) // synopsys parallel_case full_case
   State[IDLE]
                  : begin // idle
                      if(EnZD2 & ~z2Locked_S) NextState[IDLE] = 1'b1;
                                         else NextState[INITPS] = 1'b1;
                    end
   State[INITPS]
                  : begin // initialize PhaseShift
                      if (EnPS & ~DonePS S) NextState[INITPS] = 1'b1;
                                      else NextState[INITZD1] = 1'b1;
                    end
   State[INITZD1] : begin // initialize ZD1
                      if (EnZD1 & ~z1Locked S)
                      begin
                        NextState[INITZD1] = 1'b1;
                      end
                      else
                      begin
                        if (EnZD2) NextState[WDZD2] = 1'b1;
                              else NextState(WDZD1) = 1'b1;
                      end
                    end
   State[WDZD2]
                  : begin // wait dead time before changing ZD2
                      if(-TO | FREEZEDLL_S) NextState[WDZD2] = 1'b1;
                                       else NextState[WLZD2] = 1'b1;
                    end
```

NextState[WDZD2] = 1'b1;

```
X-444-2P-2 US
State[WLZD2]
               : begin // wait live time while changing ZD2
                   if(~TO & ~FREEZEDLL S)
                                               NextState[WLZD2] = 1'b1;
                         else if (FREEZEDLL_S) NextState[WDZD2] = 1'b1;
                         else if (EnPS)
                                               NextState[WDPS] = 1'b1;
                         else if (EnZD1)
                                               NextState[WDZD1] = 1'b1;
```

else

end

State[WDPS] : begin // wait dead time before changing PhaseShift if(~TO | FREEZEDLL_S) NextState[WDPS] = 1'b1;

else NextState[WDONE] = 1'b1;

end

State[WDONE] : begin // wait PhaseShift Done

if(~DonePS S) NextState[WDONE] = 1'b1;

else if (EnZD1) NextState[WDZD1] = 1'b1; else NextState(WDZD2) = 1'b1;

end

State[WDZD1] : begin // wait dead time before changing ZD1

if(~TO | FREEZEDLL S) NextState[WDZD1] = 1'b1;

else NextState[WLZD1] = 1'b1:

State[WLZD1] : begin // wait live time while changing ZD1

> if (~TO & ~FREEZEDLL S) NextState[WLZD1] = 1'b1; else if (FREEZEDLL S) NextState[WDZD1] = 1'b1; else if (EnZD2) NextState[WDZD2] = 1'b1;

else

NextState[WDZD1] = 1'b1;

end

default : begin

NextState = 9'bx;

end

endcase

end

endmodule

1944HEZ IGEST

JLL Manager

Overview

It performs the This is the master control module for the DLL. following functions:

- 1. Sequences the Reset signals to the ZD2, PS, and ZD1 sections
- Ensures that the sections initialize (lock) in the proper sequence (ZD2, PS, ZD1).
- to a trim change are not sampled by the phase detector of another DLL section. This is done by allowing only one section to change trims at a given time, and inserting a no activity time between Ensures that clock cycles that are shortened or lengthened due each allowed change.
- 4. Generates DLL_locked signal.

FREEZEDLL Notes

state is retained until FREEZEDLL_S goes false; i.e., it hangs in that state If FREEZEDLL_S goes true when in a state between updates (deadtime), that until FREEZEDLL_S goes false. If FREEZEDLL_S goes true when updating PS, nothing happens until it advances to the next deadtime state, where it hangs until FREEZEDLL_S goes false.

the corresponding deadtime state, where it hangs until FREEZEDLL_S goes// false. If FREEZEDLL_S goes true when updating ZD1 or ZD2, it immediately exits to

Input & Output Pins

ZD2 reset ResetZD2 ResetPS

Outputs

PhaseShift reset

ZD1 reset

ChangeZD2

GOPS

ResetZD1

ChangeZD1

to make a tap/trim change Allow ZD2

Go signal to PhaseShift

Allow ZD1 to make a tap/trim change

DLL top level locked status locked_pre DLL_locked

locked status that remains true if overflow occurs

PSlocked Inputs

FREEZEDLL

EnZD2

EnZD1

EnPS

Halts all DLL delay line updates as soon as possible The initial Phase Shift tap/trim has been set

PhaseShift enabled ZD2 enabled config bit: config bit:

ZD1 enabled config bit:

true when test mode selected CTLMODE

nit value for Timeout cntr during ZD2 & ZD1 enables Timeout cntr between module enables nit value for 7:0] DeadTime LiveTime

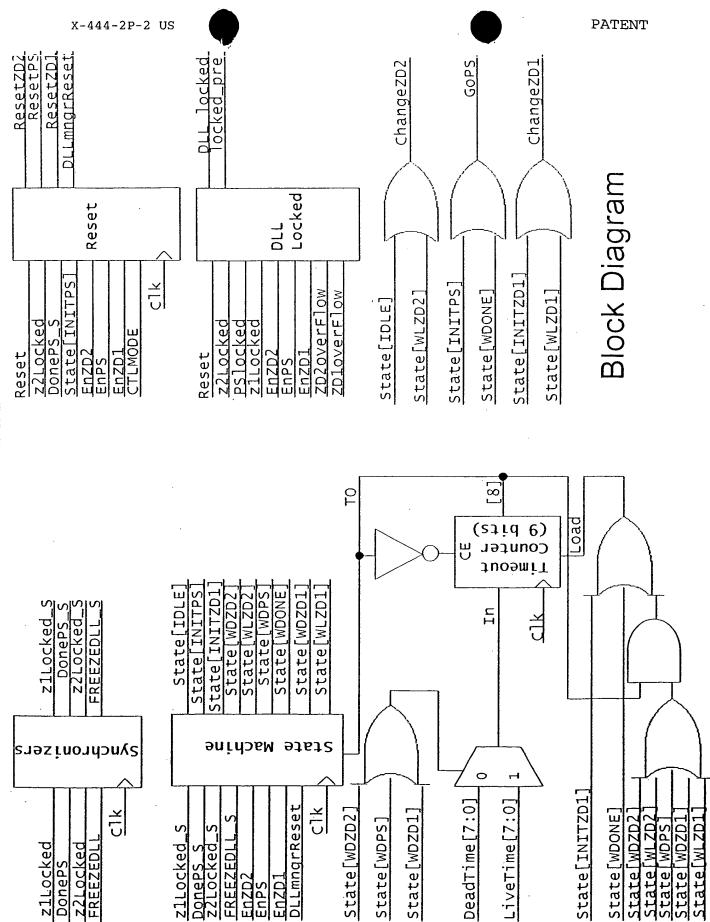
ZD2 is locked z2Locked

Done signal from PhaseShift DonePS

on one or more ZDZ delay lines attempt ZD1 locked **ZD2overFlow** zllocked

on ZD1 delay line DCM Reset (RST) Asynchronous wrap attempt **ZD1overFlow**

DCM input clock (CLKIN) Connected to



Reset Notes

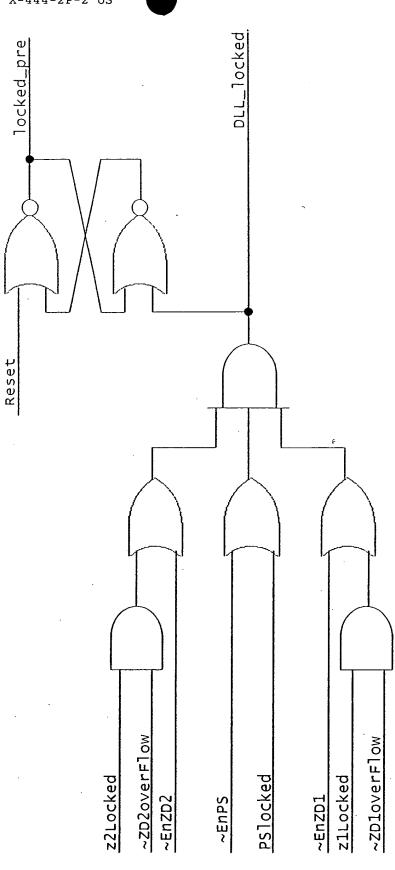
The various resets This section generates reset signals for ZD2, PS, ZD1, and the DLLmngr itself. All resets go active while Reset is true. then go inactive (or not) as follows:

ResetZD2 - goes inactive immediately if EnZD2 is true; otherwise, it never goes inactive.

else goes inactive immediately if EnPS & CTLMODE are both true, goes inactive when ZD2 locks, if EnPS is true; otherwise, it never goes inactive. ResetPS

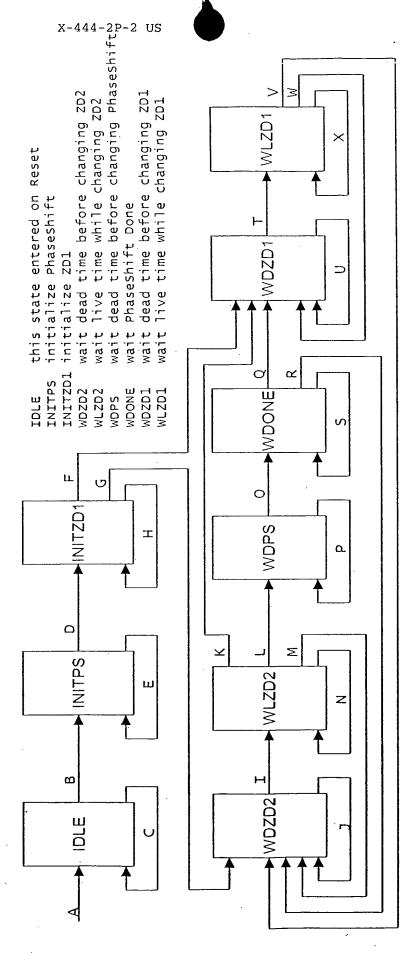
otherwise, it goes inactive synchronous to the rising edge of goes inactive immediately if EnZD1 & CTLMODE are both true; Clk when signal RelResetZD1 is true. , ResetZD1

DLLmngrReset - goes inactive immediately if any of ZD2, PS, or ZD1 are Otherwise, it enabled AND Test Mode is not selected. never goes inactive.



DLL_locked goes true when all selected functions are locked. Overflow on ZDI or ZD2 causes it to go false (if the function is selected). It is always true if no functions are selected.

DLL Locked



Conditions

P ~TO | FREEZEDLL_S DonePS_S & EnZD1 DonePS_S & ~EnZD1

A DLLmngrReset B ~C C EnZD2 & ~z2Locked_S

EnPS & ~DonePS_S ш ۵

EnzD1 & ~zlLocked_S ~H & ~EnZD2 ~H & EnzD2 டம

TO & ~FREEZEDLL_S & ~EnPS & EnZD1 ~TO & ~FREEZEDLL_S

FREEZEDLL_S | (TO & ~EnPS & ~EnZD1) TO & ~FREEZEDLL_S & ENPS ~TO & ~FREEZEDLL_S

State Machine

TO & ~FREEZEDLL_S & ENZD2

U ~TO | FREEZEDLL_S

~DonePS_S

7

~TO & ~FREEZEDLL_S

W FREEZEDLL_S X ~TO & ~FREEZ